

Nesta demonstração faremos a montagem de cenário do segundo nível do jogo.

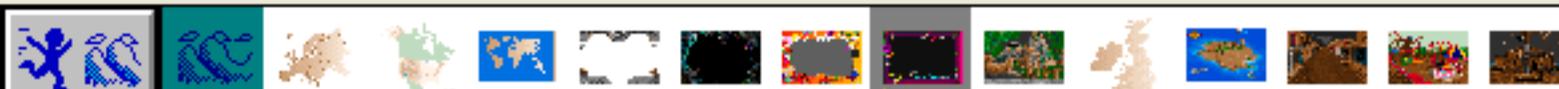
01 - Fundos parte 1

Utilize os temas da biblioteca do Klik & Play e escolha os objetos para a construção do cenário. Utilizaremos para começar, por exemplo, o tema "Fundos parte 1".



Ir Para

ÚTIL



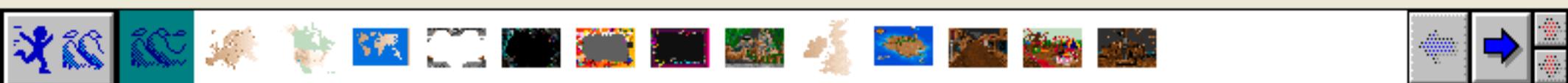
Moldura Alta-Tecnologia

Selecione o objeto desejado, perceba que ele fica preso ao mouse, arraste-o até o palco e solte-o no local desejado. Faça o mesmo com todos os outros objetos escolhidos para o jogo.



Ir Para

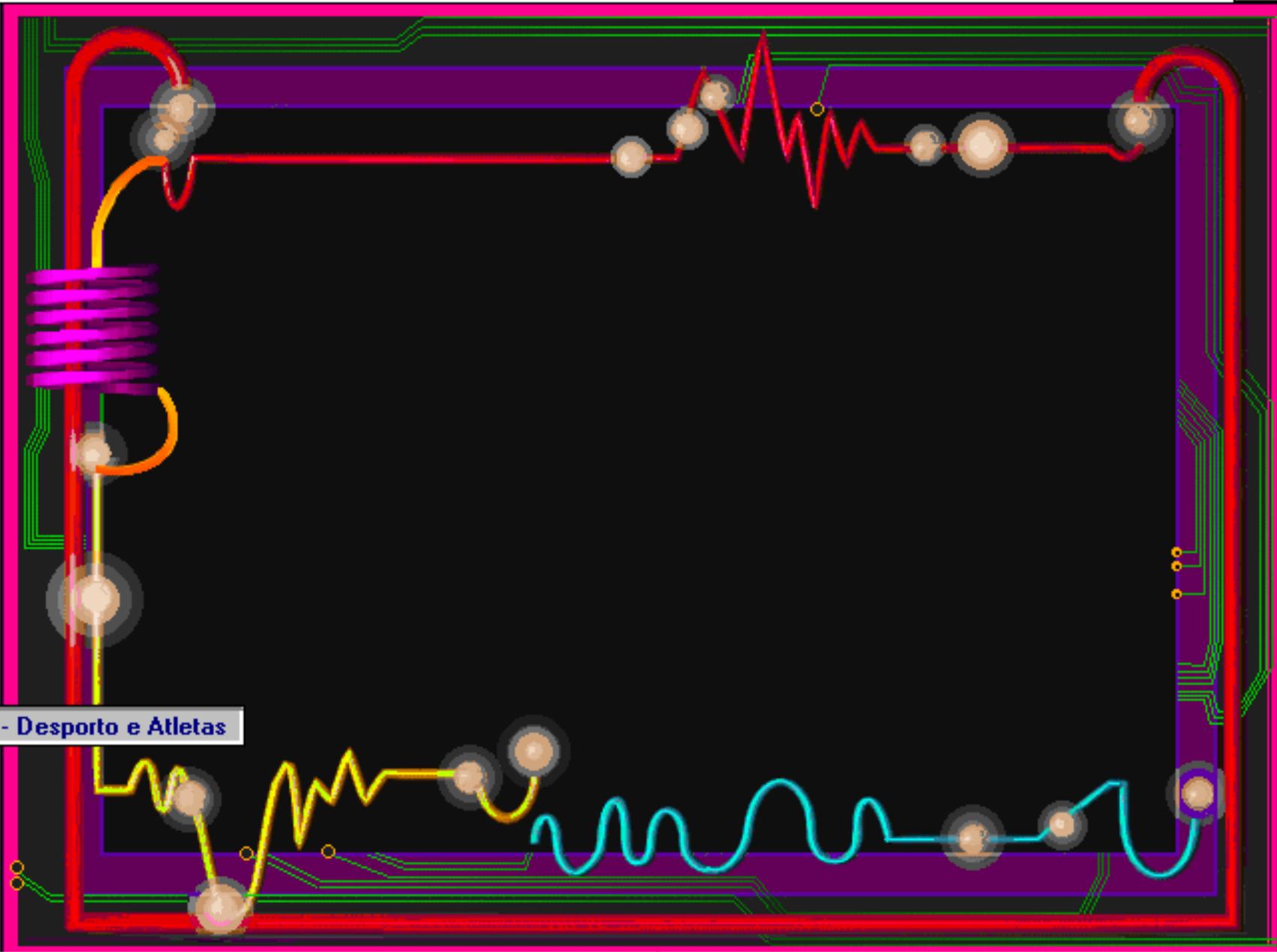
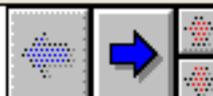
ÚTIL



Utilize a barra de rolagem para visualizar as opções de temas disponíveis.

Ir Para

ÚTIL



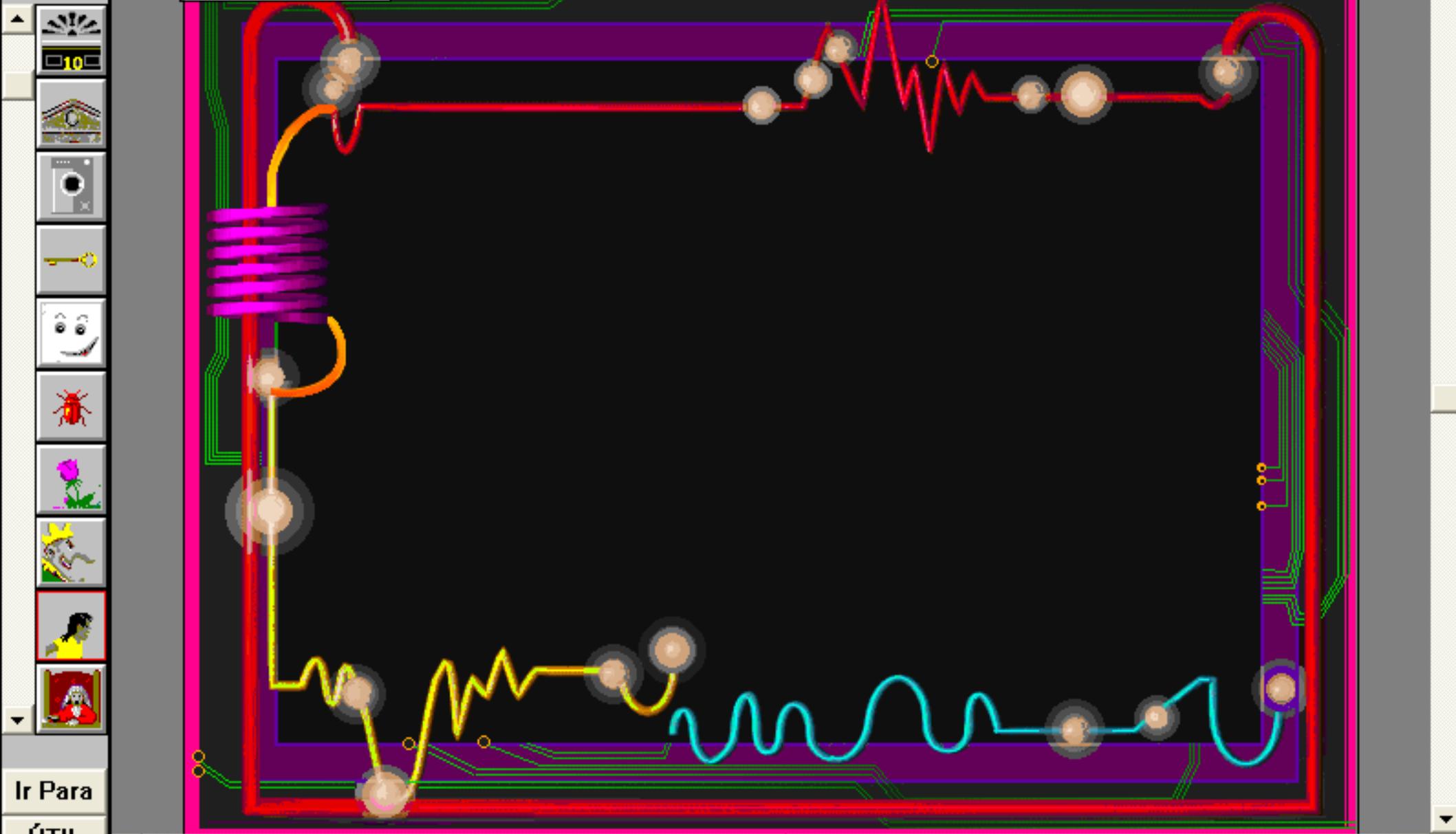
10 - Desporto e Atletas

Ir Para

ÚTIL



Atleta de amarelo



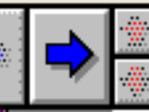
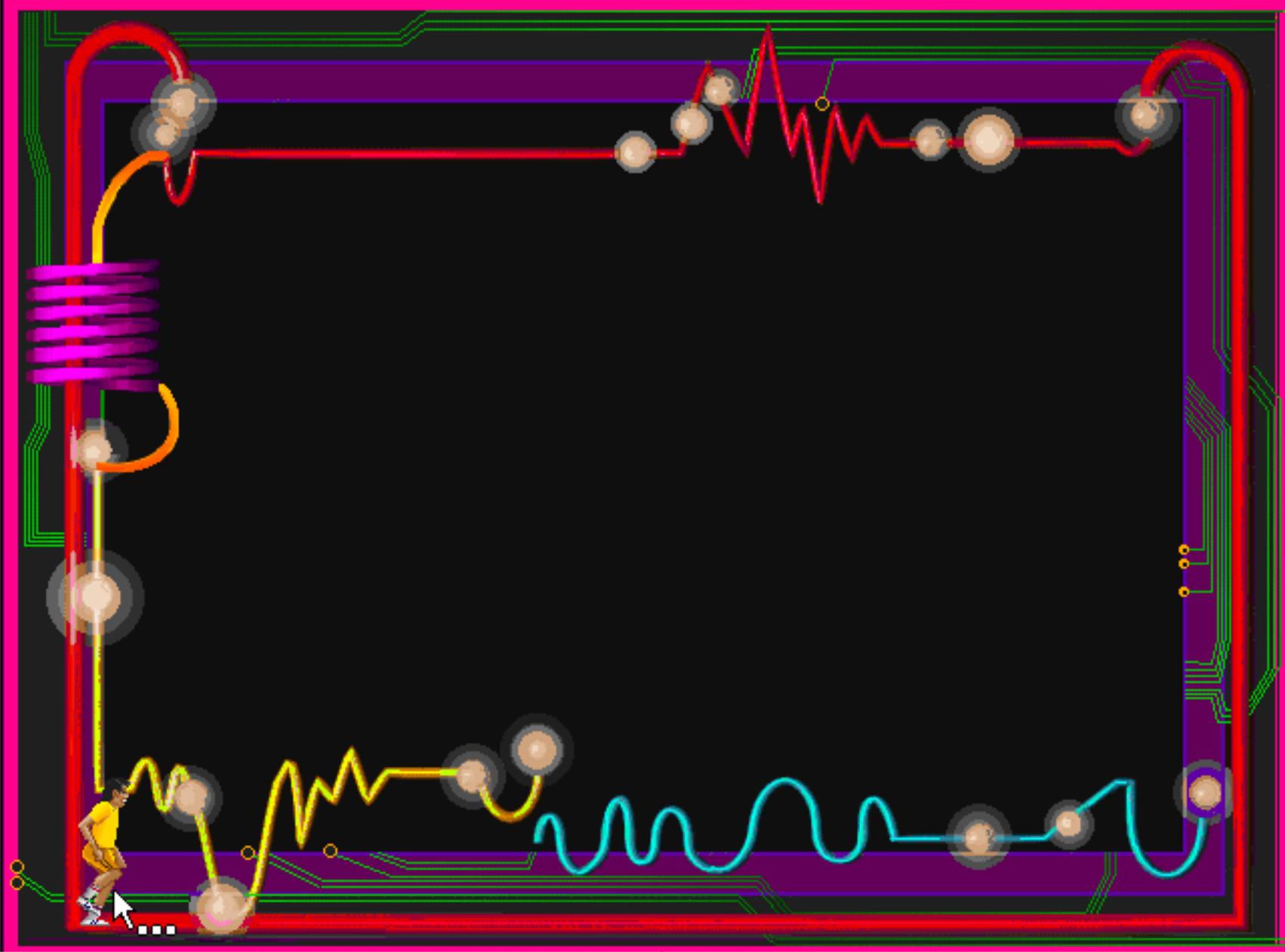
Ir Para

ÚTIL



Vertical sidebar containing various game objects and tools:

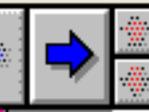
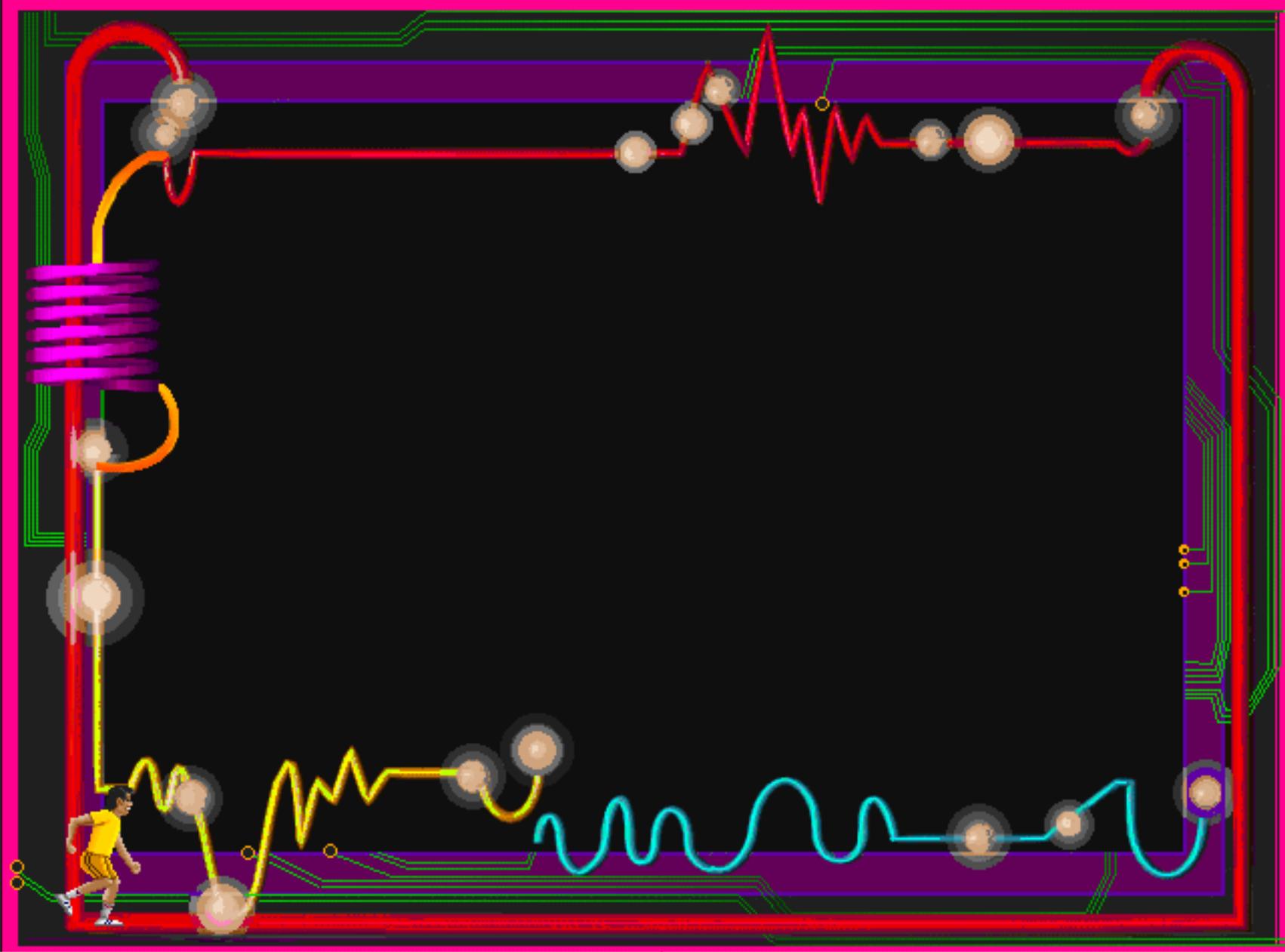
- Score display: 10
- House icon
- Washing machine icon
- Key icon
- Smiley face icon
- Red beetle icon
- Flower icon
- Wizard icon
- Person in yellow shirt icon
- Person in red shirt icon
- Buttons: "Ir Para" and "ÚTIL"





Vertical toolbar with various icons and controls:

- ▲ (Up arrow)
- Icon of a sun and a fan
- Icon of a house with the number 10
- Icon of a house
- Icon of a washing machine
- Icon of a key
- Icon of a smiling face
- Icon of a red beetle
- Icon of a purple flower
- Icon of a yellow character
- Icon of a black character
- Icon of a red character
- Ítem "Ir Para"
- Ítem "ÚTIL"



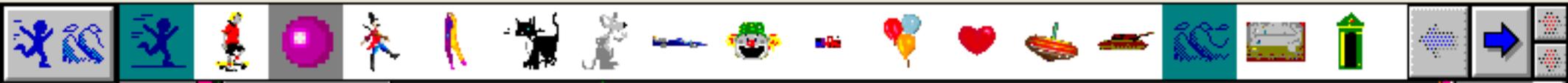


The main workspace of the level editor, featuring a dark background with a pink border. It contains a complex maze-like path with red, yellow, and cyan lines. A character in a yellow shirt is positioned at the bottom left. A purple spring-like object is on the left side. A red zigzag line is at the top. A vertical stack of icons on the left includes a skull, a cat, and a Brazilian flag. A tooltip box with the text "22 - Brinquedos" is visible over the cat icon. The bottom left has buttons for "Ir Para" and "ÚTIL".

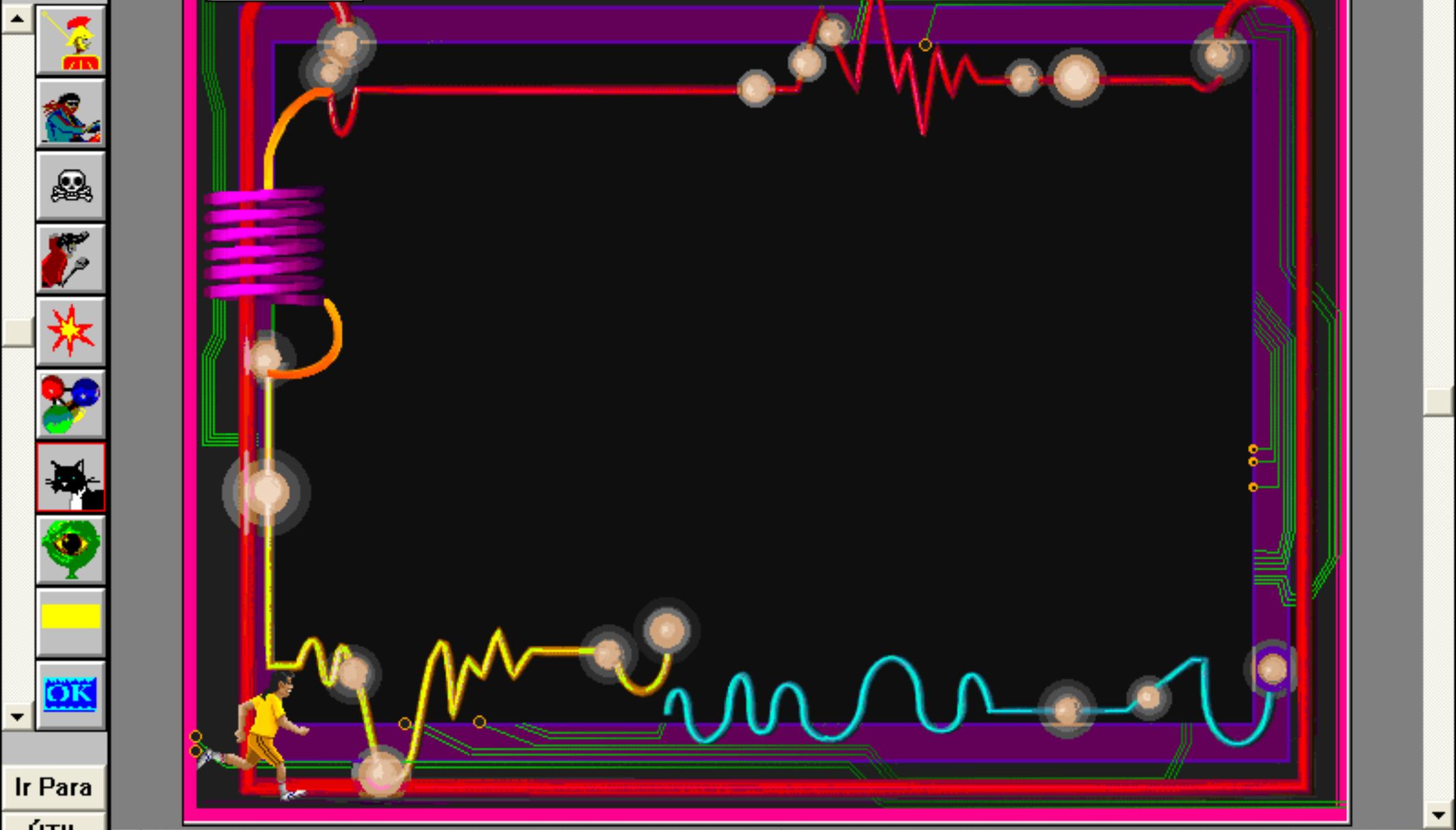
22 - Brinquedos

Ir Para

ÚTIL

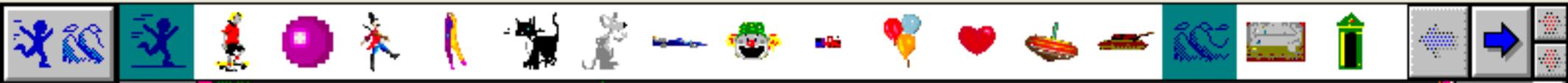


Bola Grande



Ir Para

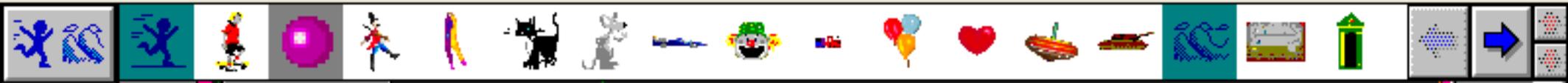
ÚTIL



The main editor area shows a character in a yellow shirt and shorts on a red path. The level is enclosed in a pink border. A red path winds through the top, and a yellow path winds through the bottom. A purple spring is on the left. A blue path is on the right. A purple square object is highlighted with a mouse cursor and labeled "Bola Grande". A vertical toolbar on the left contains icons for a character, a skull, a cat, a star, balloons, a black cat, a green object, a yellow rectangle, and an "OK" button.

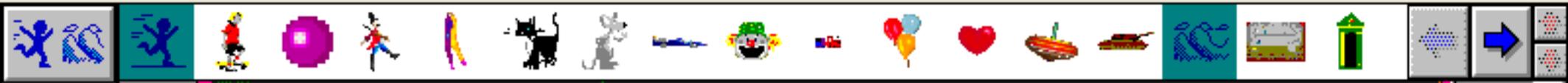
Ir Para

ÚTIL



Bola Grande

The main game area is a rectangular maze with a black background. A character in a yellow shirt and shorts is running on a red path at the bottom left. The maze is filled with various objects and paths: a purple ball labeled "Bola Grande" is at the top left; a purple spring is on the left side; a yellow zigzag path is at the bottom; a cyan wavy path is at the bottom right; and a red path with several circular nodes is at the top. Green lines represent walls or boundaries. On the left side, there is a vertical stack of icons: a yellow character, a blue character, a skull, a red character, a red star, a red and blue ball, a black cat, a green eye, a yellow rectangle, and a blue "OK" button. Below the icons are buttons labeled "Ir Para" and "ÚTIL".

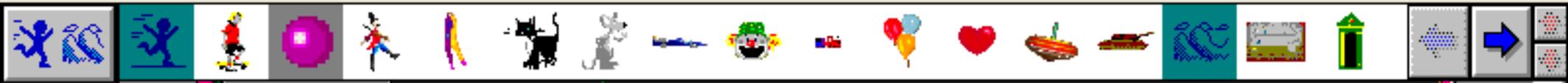


The main editor area shows a maze with red and purple walls. A yellow character is at the bottom left. A large purple ball, labeled 'Bola Grande', is in the center. The maze contains various objects: a purple spring, a yellow zigzag line, a blue wavy line, and several small brown circles. A mouse cursor is over the 'Bola Grande' object.

- [Character]
- [Character]
- [Skull]
- [Cat]
- [Star]
- [Balloons]
- [Cat]
- [Globe]
- [Yellow Bar]
- [OK]

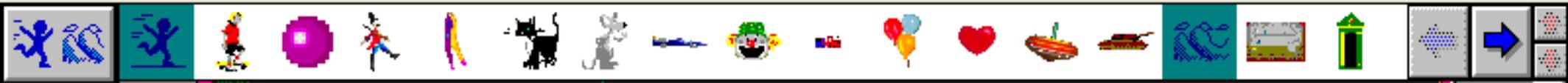
Ir Para

ÚTIL



Bola Grande

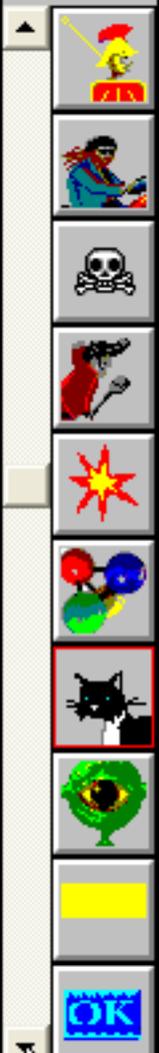
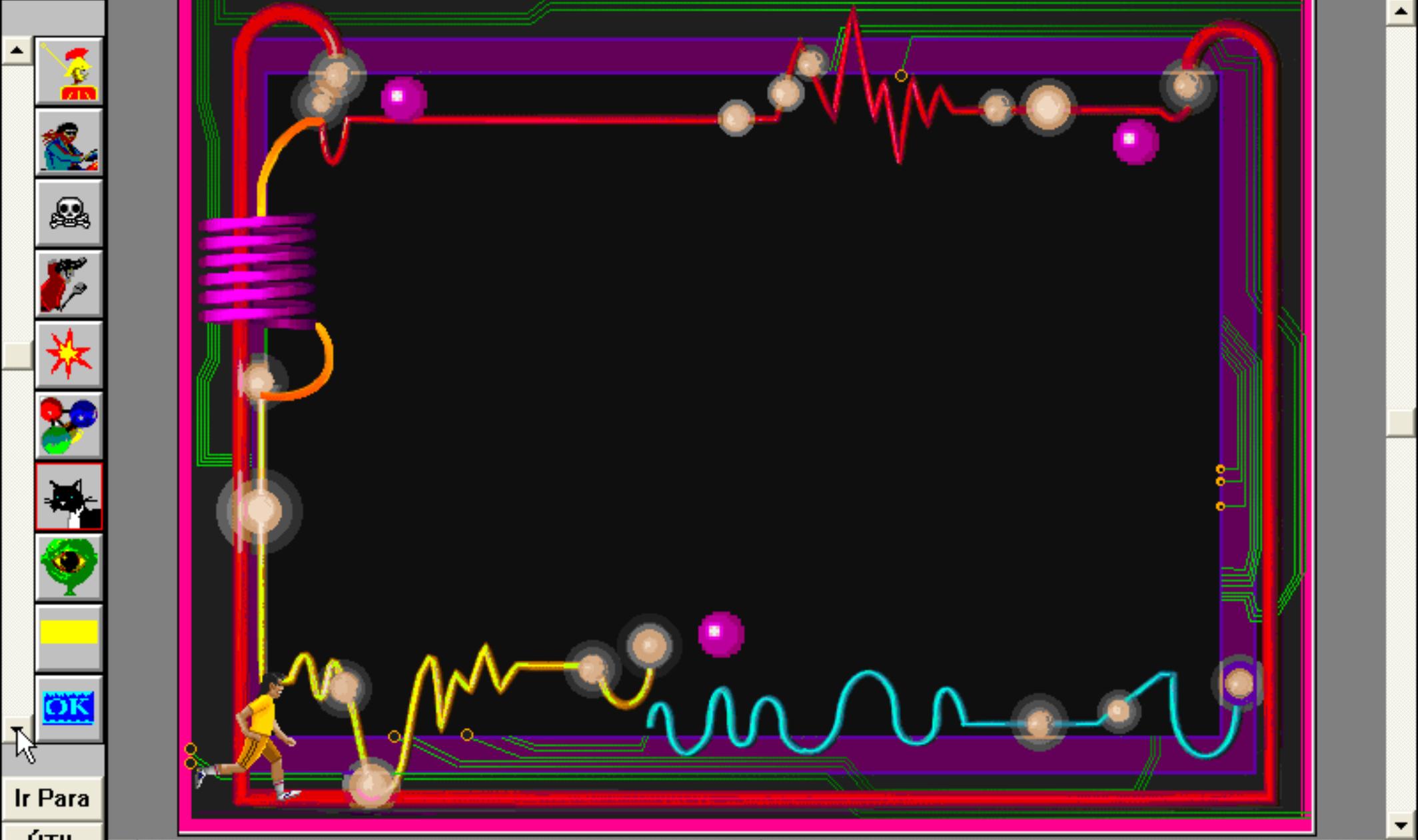
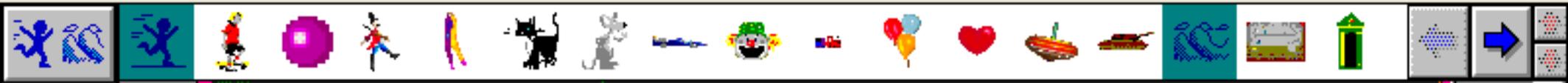
The main editor area shows a character in a yellow shirt and shorts running on a red path. The level is enclosed in a pink border. A purple ball is labeled "Bola Grande". The level contains several paths: a red path at the top, a yellow path at the bottom, and a cyan path on the right. There are also green paths forming a grid. Various objects are placed on the paths, including a purple spring, a skull, a red star, and a black cat. A vertical toolbar on the left contains icons for a character, a skull, a red star, balloons, a black cat, a green eye, a yellow rectangle, and an "OK" button. At the bottom left, there are buttons for "Ir Para" and "ÚTIL".



The main editor area shows a runner character at the bottom left. A complex path system is laid out with red, yellow, and cyan lines. A large purple ball, labeled 'Bola Grande', is positioned in the upper right. A vertical purple spring is on the left. The background is black with green circuit-like lines. A mouse cursor is hovering over the 'Bola Grande' object.

Ir Para

ÚTIL



Ir Para

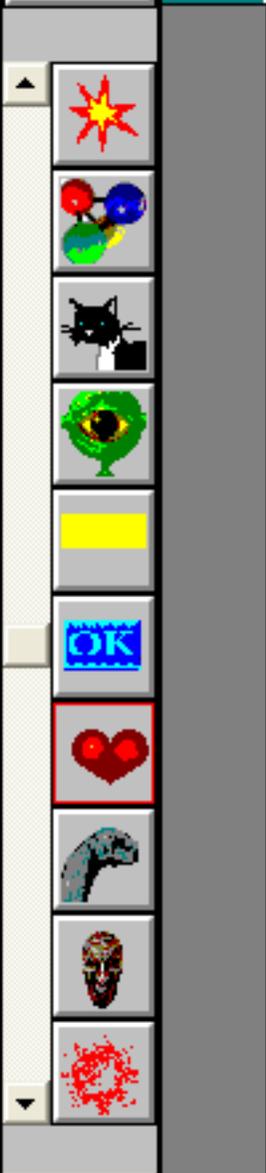
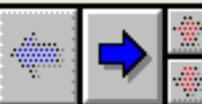
ÚTIL

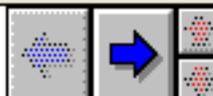


26 - Ícones Recolhíveis

Ir Para

ÚTIL





Vertical toolbar containing icons for:

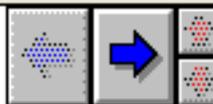
- Starburst
- Three colored spheres
- Black cat
- Green eye
- Yellow bar
- OK button
- Red heart
- Snake head
- Human face
- Red particle effect

Buttons at the bottom: Ir Para, ÚTIL



A partir do objeto "Livro" serão criados outros dois Objetos de Nível Ativo para que sejam objetos iguais, mas que possam ter eventos em tempos distintos. O mesmo procedimento realizado no nível 1.

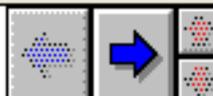
← →



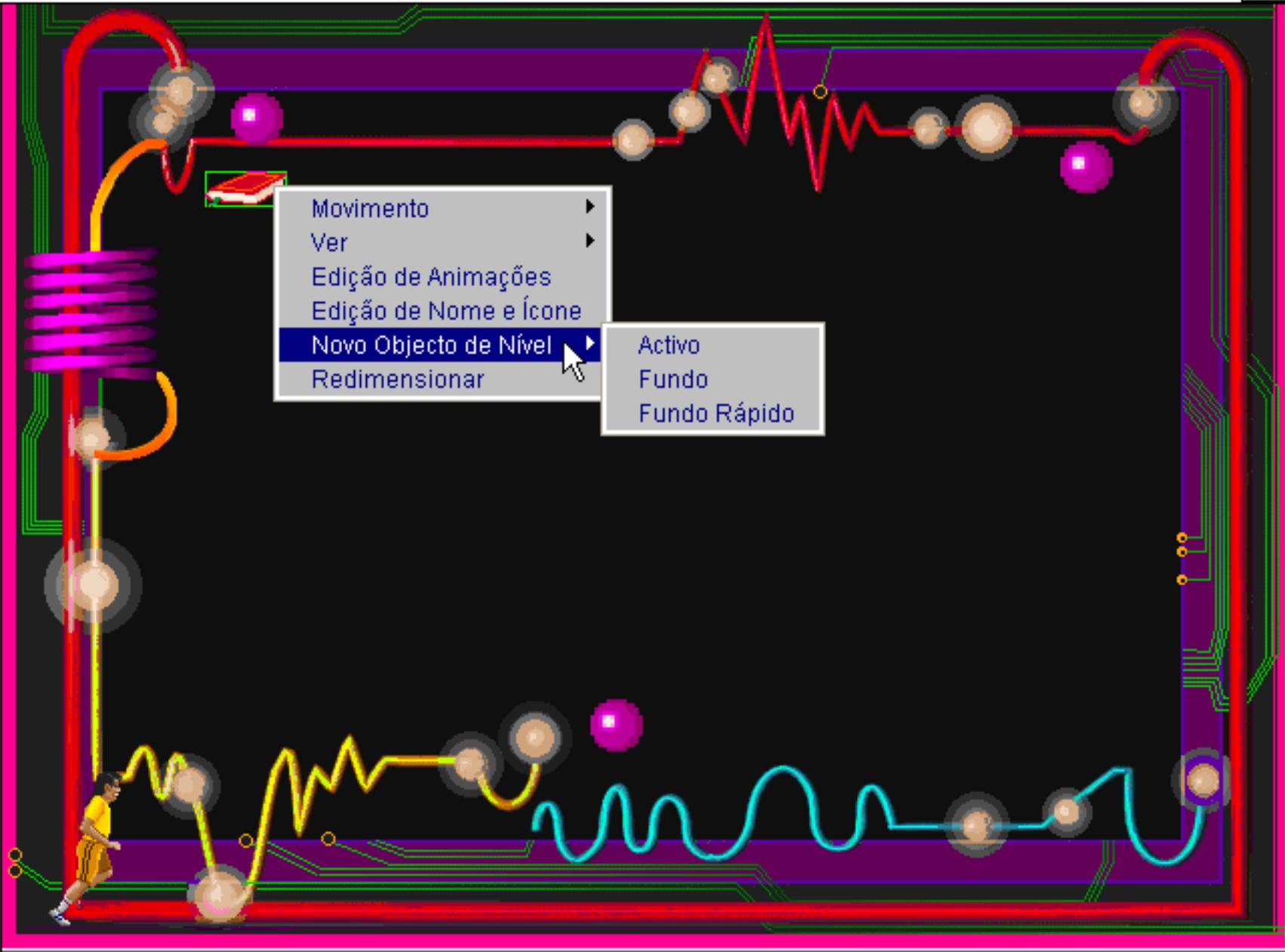
A vertical toolbar on the left side of the editor, containing icons for a star, a book, a cat, an eye, a yellow bar, an OK button, a heart, a dinosaur, a mask, and a red explosion. Below these icons are the labels "Ir Para" and "ÚTIL".

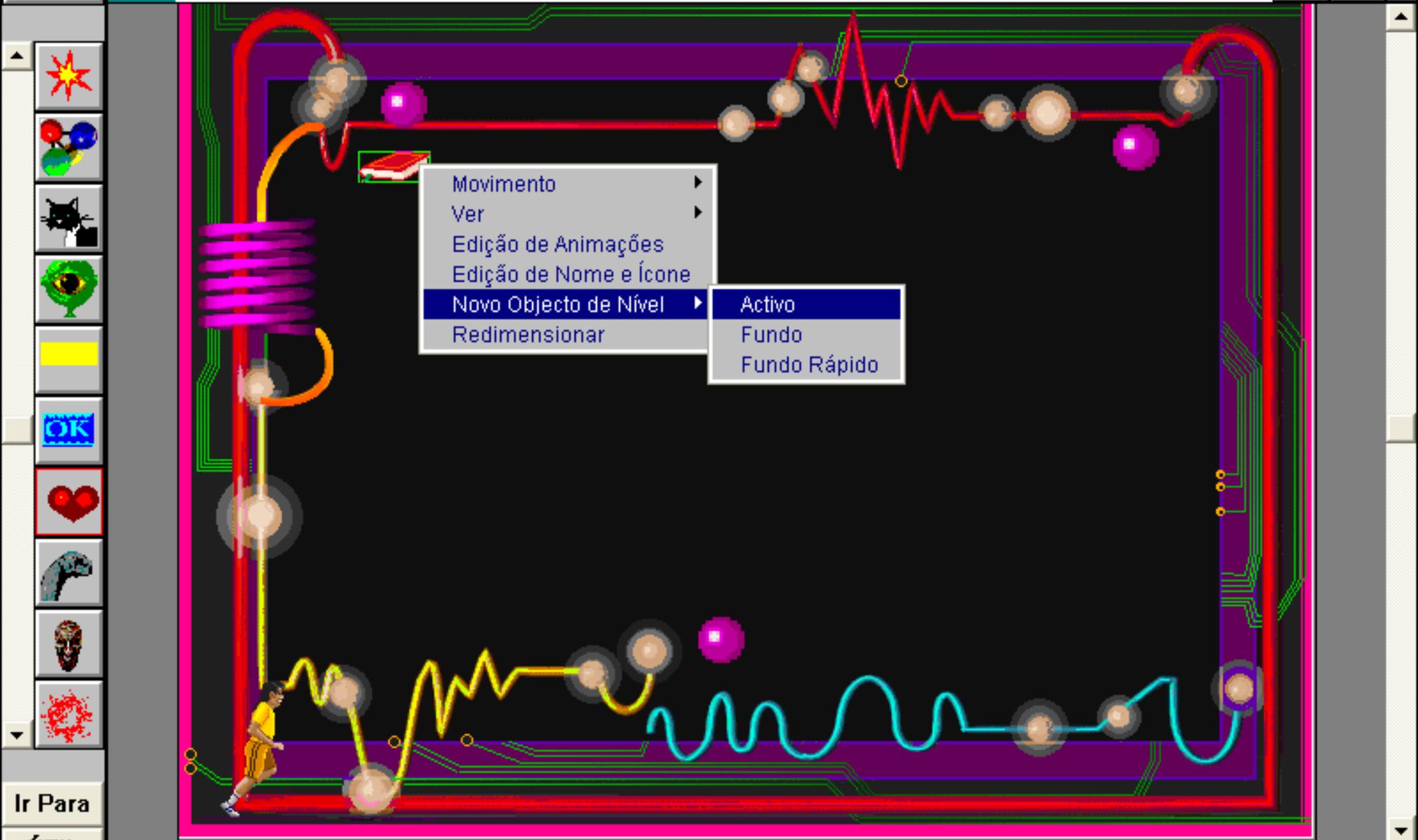
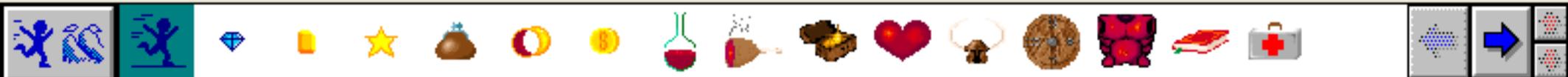


- Movimento ▶
- Ver ▶
- Edição de Animações
- Edição de Nome e Ícone
- Novo Objecto de Nível ▶
- Redimensionar



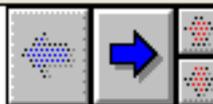
A vertical toolbar on the left side of the editor, containing icons for a star, a book, a cat, an eye, a yellow bar, an OK button, a heart, a dinosaur, a mask, and a red explosion. Below these icons are buttons labeled "Ir Para" and "ÚTIL".





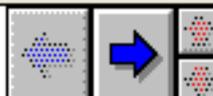
Ir Para

ÚTIL



A vertical toolbar on the left side of the editor containing various tools and objects. From top to bottom: a red star, a red and blue ball, a black cat, a green eye, a yellow rectangle, a blue 'OK' button, a red heart, a blue dinosaur, a brown mask, and a red explosion. Below these is a button labeled 'Ir Para' and another labeled 'ÚTIL'.

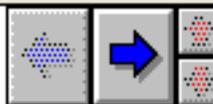




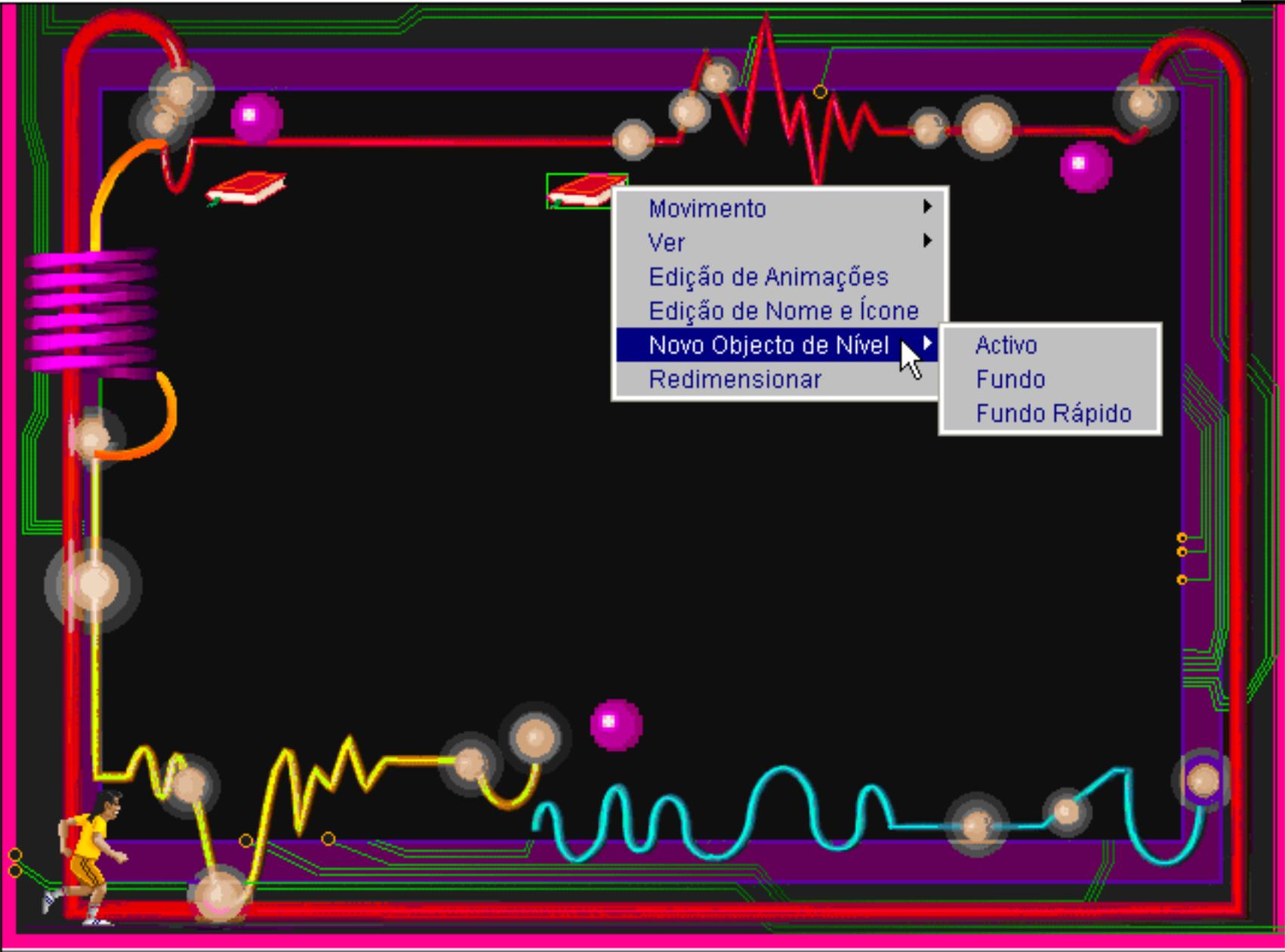
A vertical sidebar on the left side of the editor. It contains several icons: a star, a ball, a cat, an eye, a yellow bar, an 'OK' button, a heart, a dinosaur, a mask, and a red splatter. At the bottom, there are buttons labeled 'Ir Para' and 'ÚTIL'.



- Movimento ▶
- Ver ▶
- Edição de Animações
- Edição de Nome e Ícone
- Novo Objecto de Nível ▶
- Redimensionar

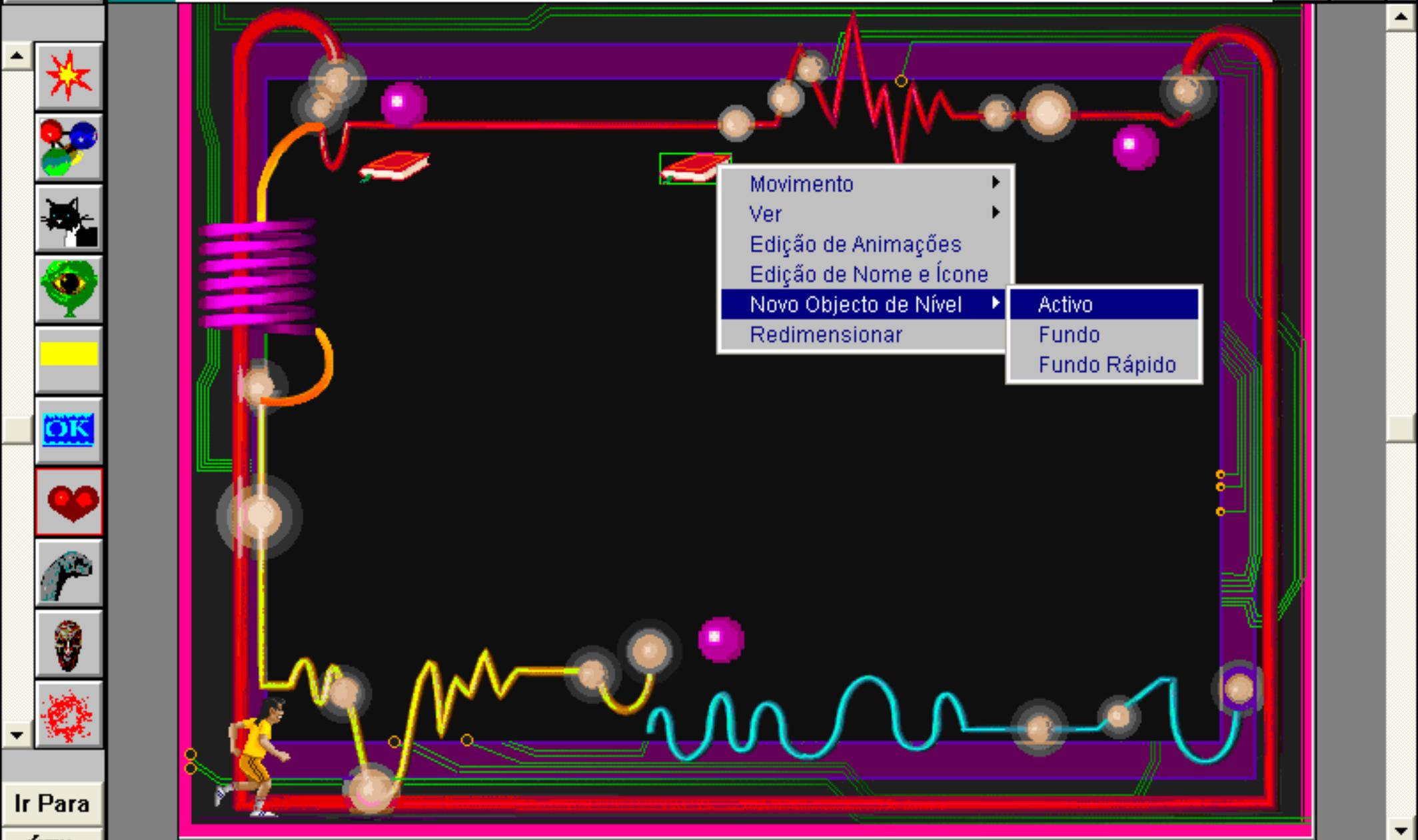
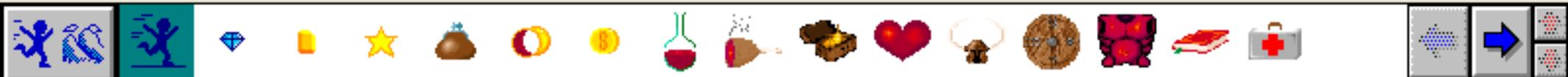


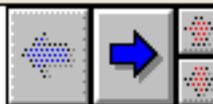
A vertical sidebar on the left side of the editor. It contains several icons: a red star, a ball with a string, a black cat, a green eye, a yellow bar, a blue 'OK' button, a red heart, a blue dinosaur, a brown mask, and a red splatter. At the bottom, there are buttons labeled 'Ir Para' and 'ÚTIL'.



- Movimento
- Ver
- Edição de Animações
- Edição de Nome e Ícone
- Novo Objecto de Nível**
- Redimensionar

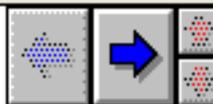
- Activo
- Fundo
- Fundo Rápido



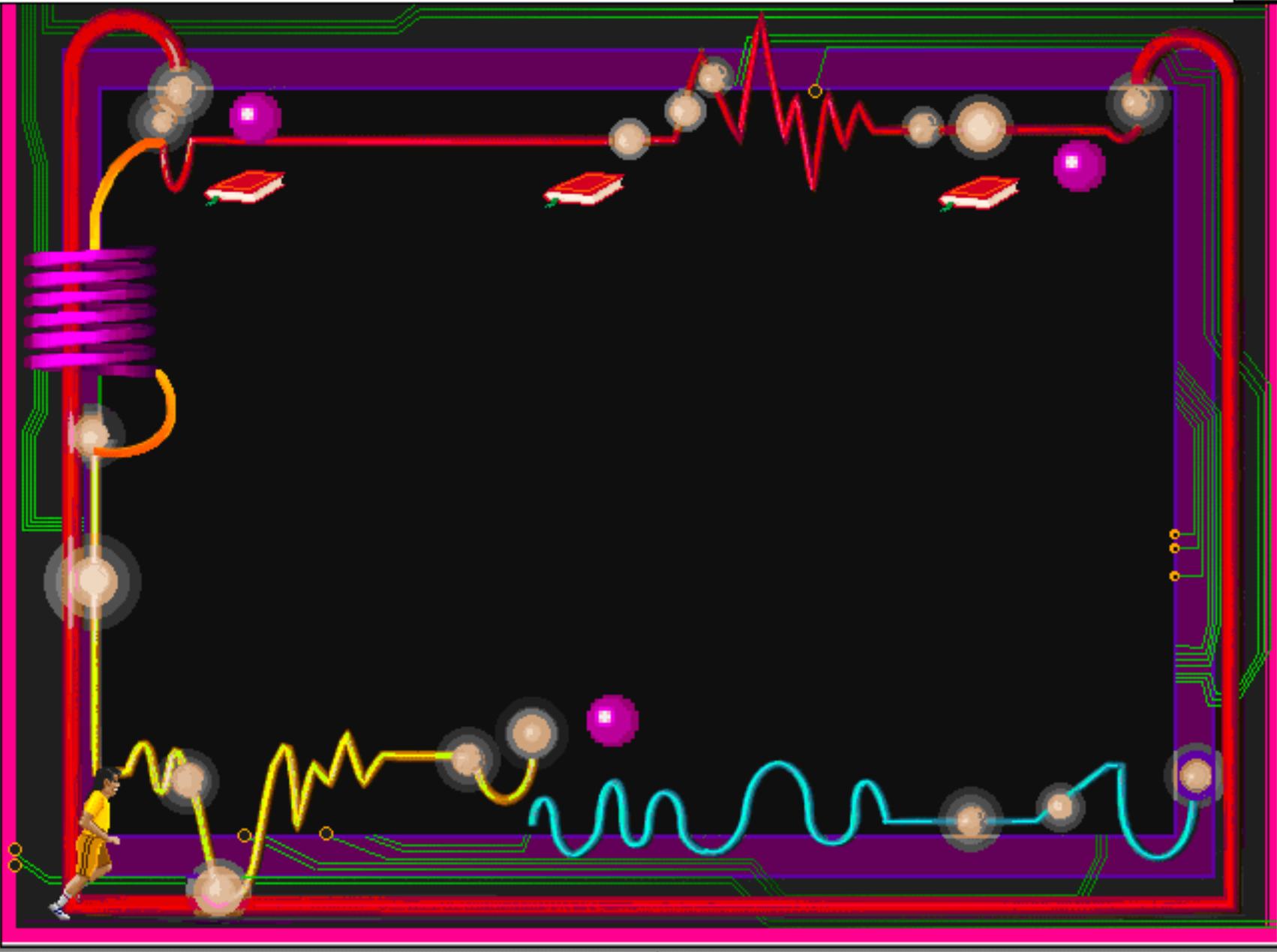


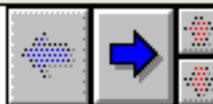
A vertical toolbar on the left side of the editor containing icons for a star, a ball, a cat, an eye, a yellow bar, an 'OK' button, a heart, a dinosaur, a mask, and a red explosion. Below these icons are buttons labeled 'Ir Para' and 'ÚTIL'.



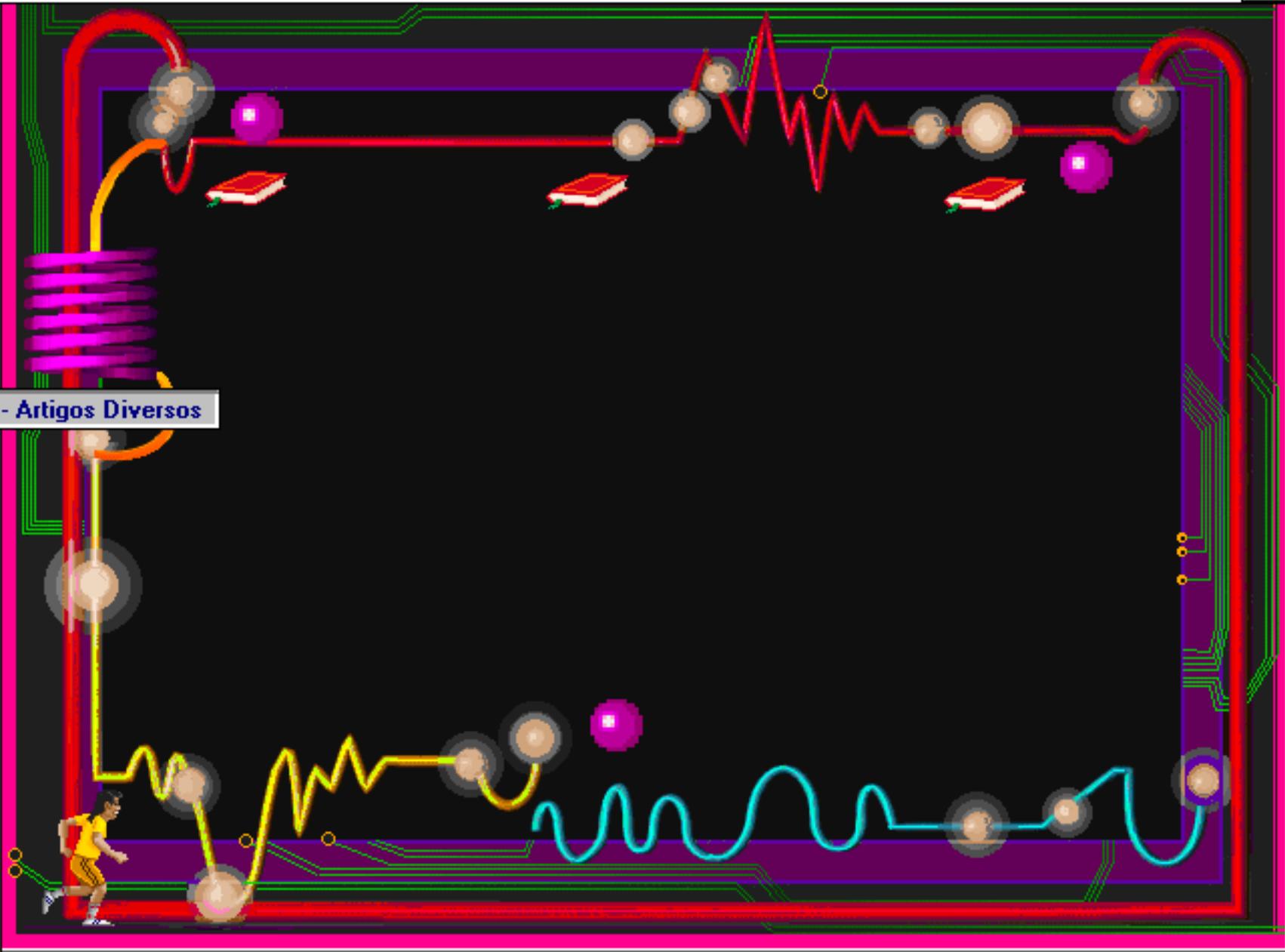


A vertical toolbar containing icons for a red star, three colored spheres (red, blue, green), a black cat, a green eye, a yellow rectangle, a blue 'OK' button, a red heart, a blue lizard, a brown mask, and a red splatter. Below these icons are buttons labeled 'Ir Para' and 'ÚTIL'.





A vertical sidebar containing several icons: a clapperboard, a fan, a house, a washing machine, a key, a smiley face, a beetle, a flower, a person with a hat, and a person in a yellow shirt. Below these icons are the labels "Ir Para" and "ÚTIL".

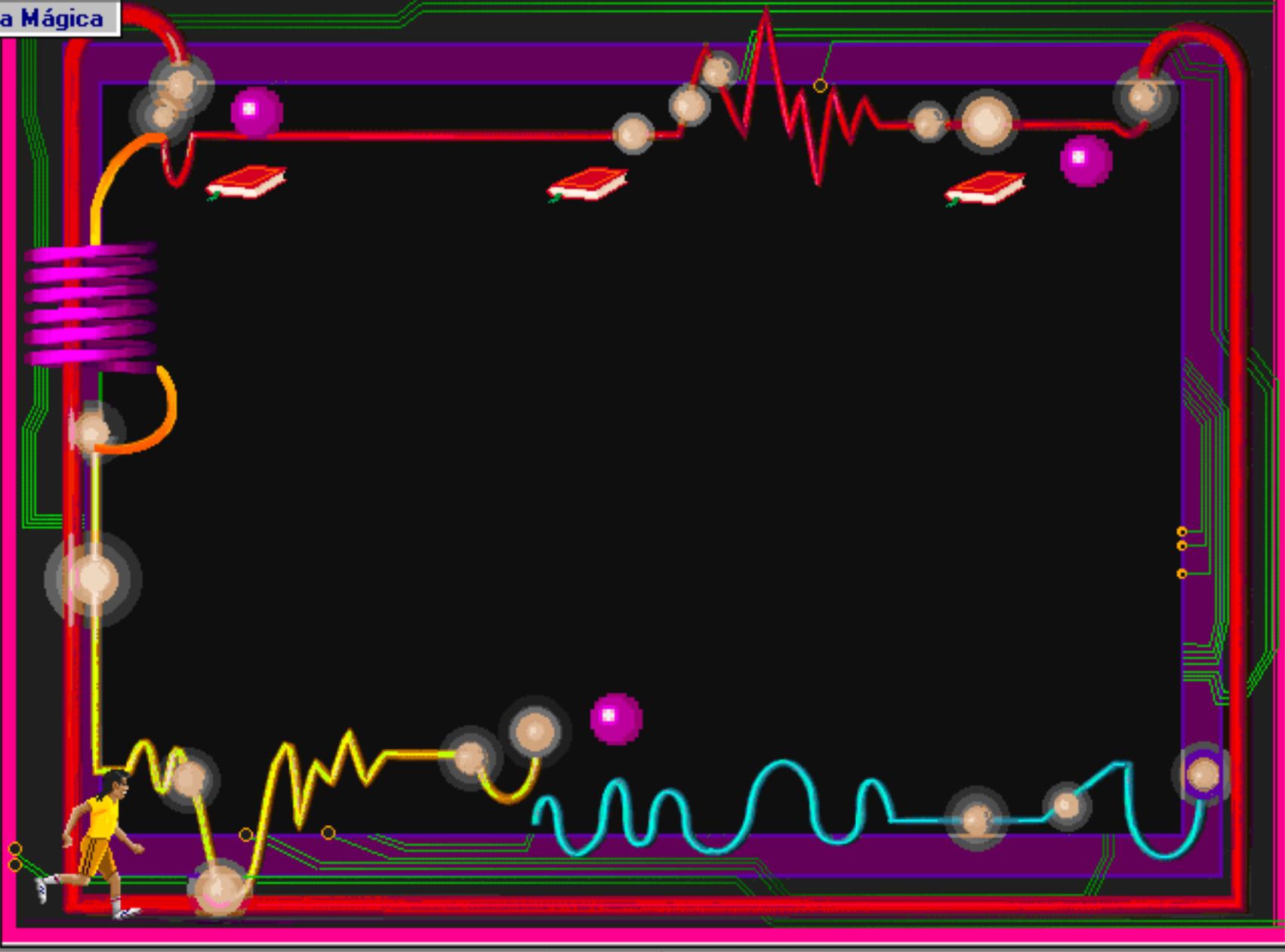


05 - Artigos Diversos



Jóia Mágica

Vertical sidebar with icons: a clapperboard, a fan, a house, a washing machine, a key, a smiley face, a beetle, a flower, a character with a hat, and a character in a yellow shirt. Below these icons are buttons labeled "Ir Para" and "ÚTIL".





O procedimento realizado para acrescentar questões e texto ao palco é idêntico ao utilizado no nível 1. Esta demonstração terminou e já pode ser finalizada.

← →

Jóia Mágica

Ir Para

ÚTIL