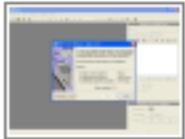
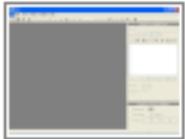
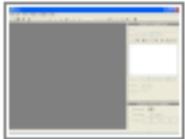
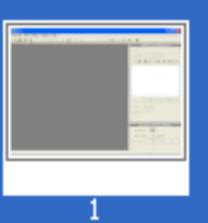


Esta demonstração irá tratar dos procedimentos para utilização de algumas ferramentas fundamentais na elaboração de uma demonstração criada no Wink.

Após concluir a captura das telas, você pode visualizar no Wink cada frame que contém as imagens coletadas.



1 2 3 4 5 6

Properties for frame 1

Title:

Stay in this frame for: sec.

+ + + + + + + +

- Frame
- Cursor

Position: x

Layering:

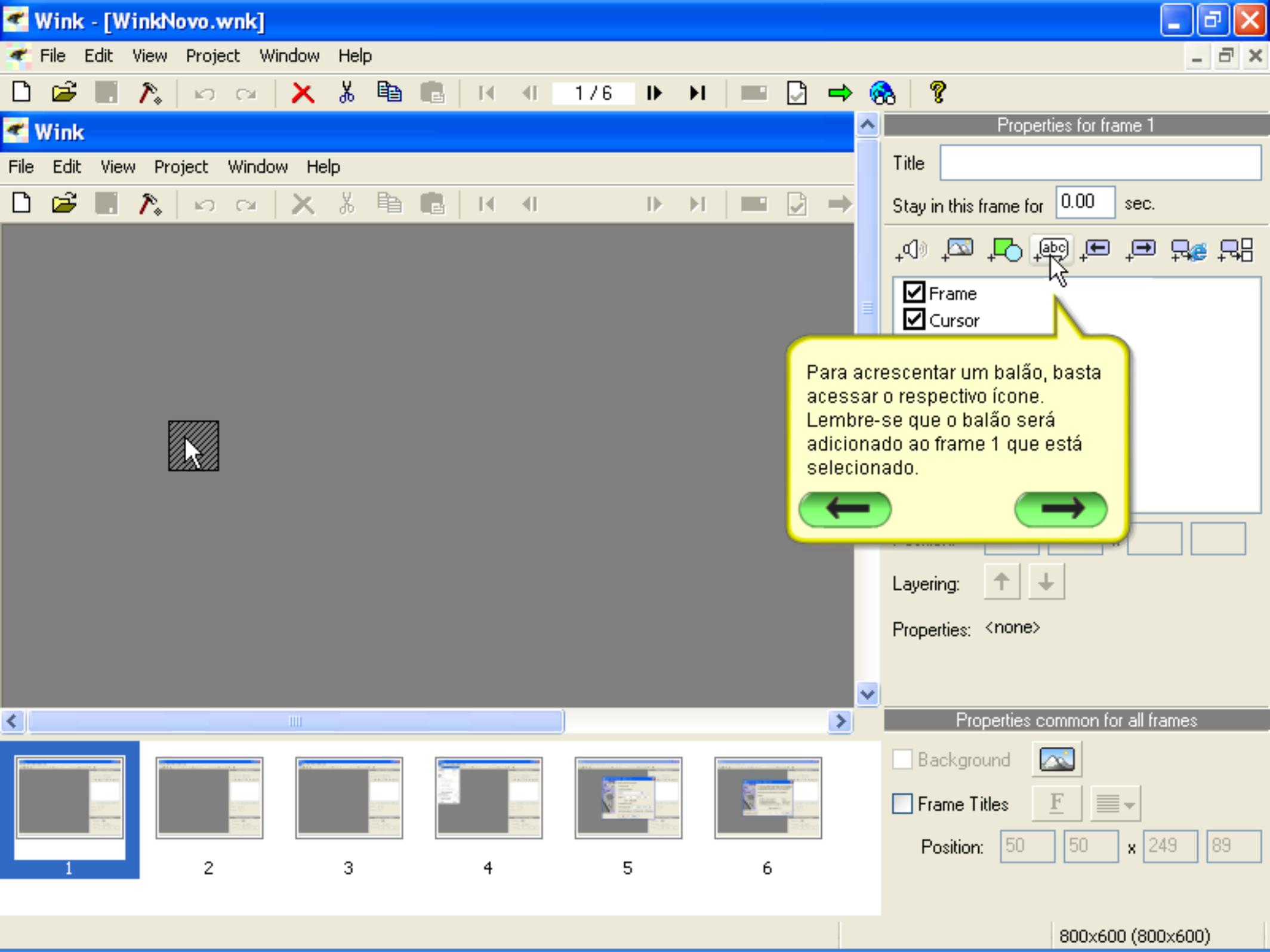
Properties: <none>

Properties common for all frames

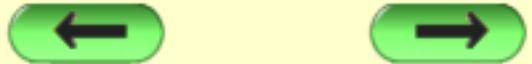
Background

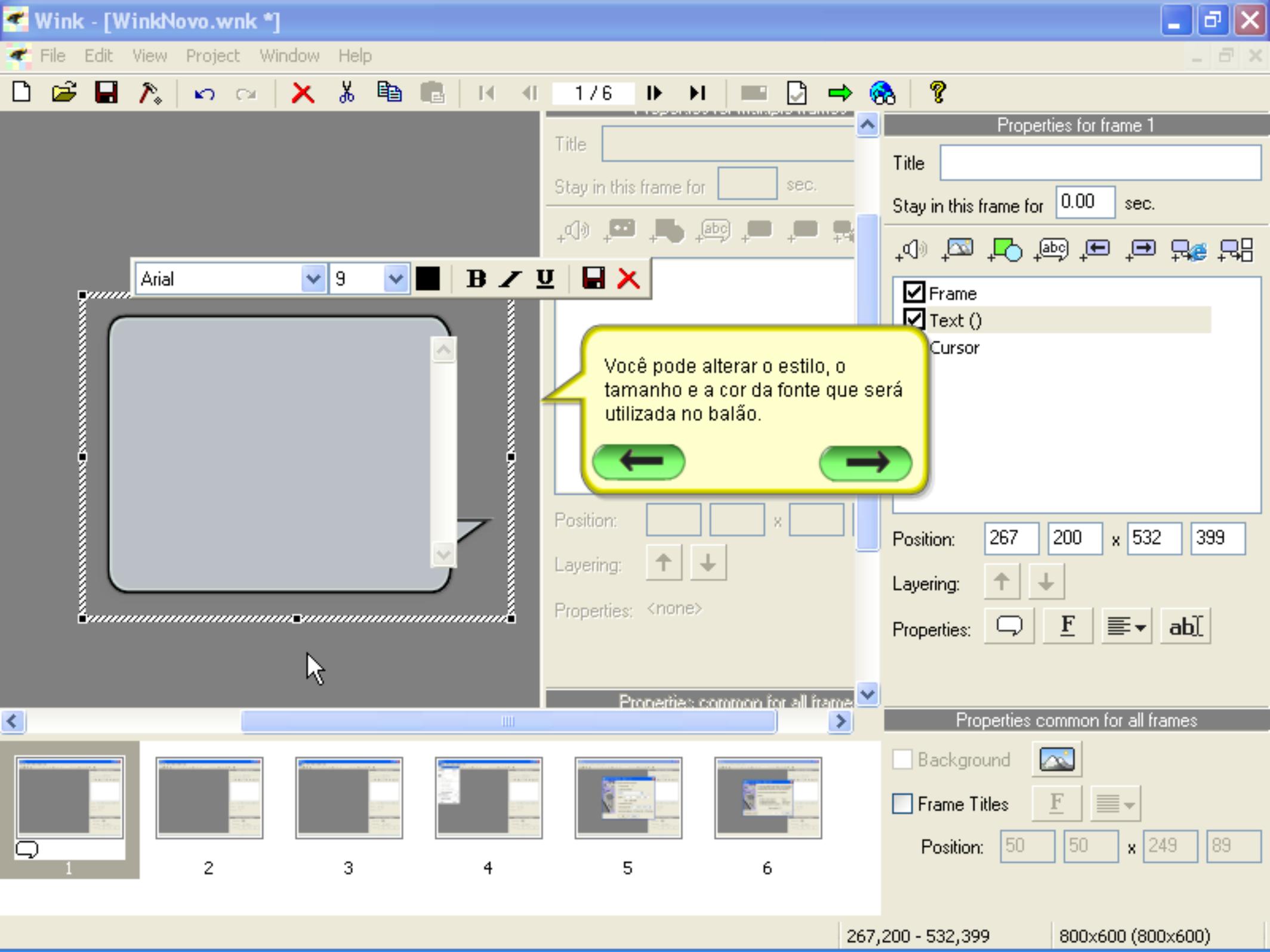
Frame Titles

Position: x



Para acrescentar um balão, basta acessar o respectivo ícone. Lembre-se que o balão será adicionado ao frame 1 que está selecionado.





Arial 9 B I U

Você pode alterar o estilo, o tamanho e a cor da fonte que será utilizada no balão.

Properties for frame 1

Title
Stay in this frame for 0.00 sec.

- Frame
- Text ()
- Cursor

Position: 267 200 x 532 399

Layering: ↑ ↓

Properties: [Text Icon] [B] [List Icon] [abc]

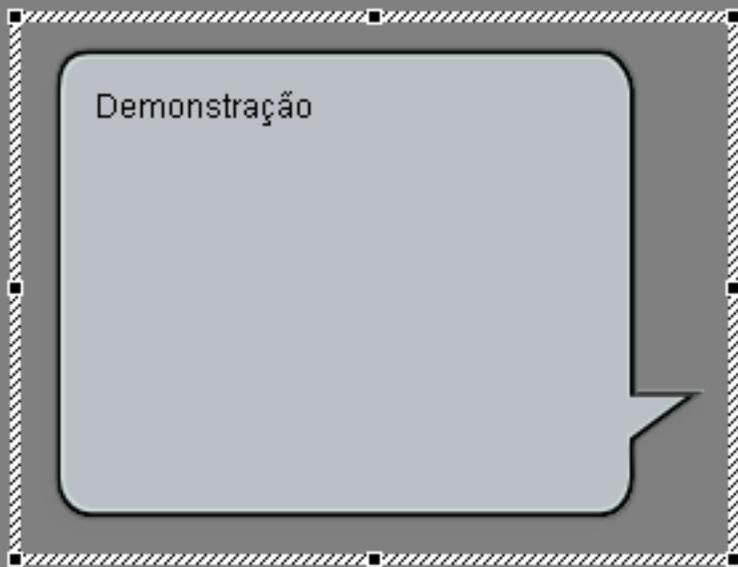
Properties common for all frames

Background [Image Icon]

Frame Titles [B] [List Icon]

Position: 50 50 x 249 89





Title:

Stay in this frame for: sec.

Position:

Layering:

Properties: <none>

Properties for frame 1

Title:

Stay in this frame for: sec.

Frame

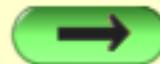
Text (Demonstração)

Cursor

Layering:

Properties:

Com o balão selecionado, você pode modificar o formato do balão. Para isto, basta acessar o ícone destacado.

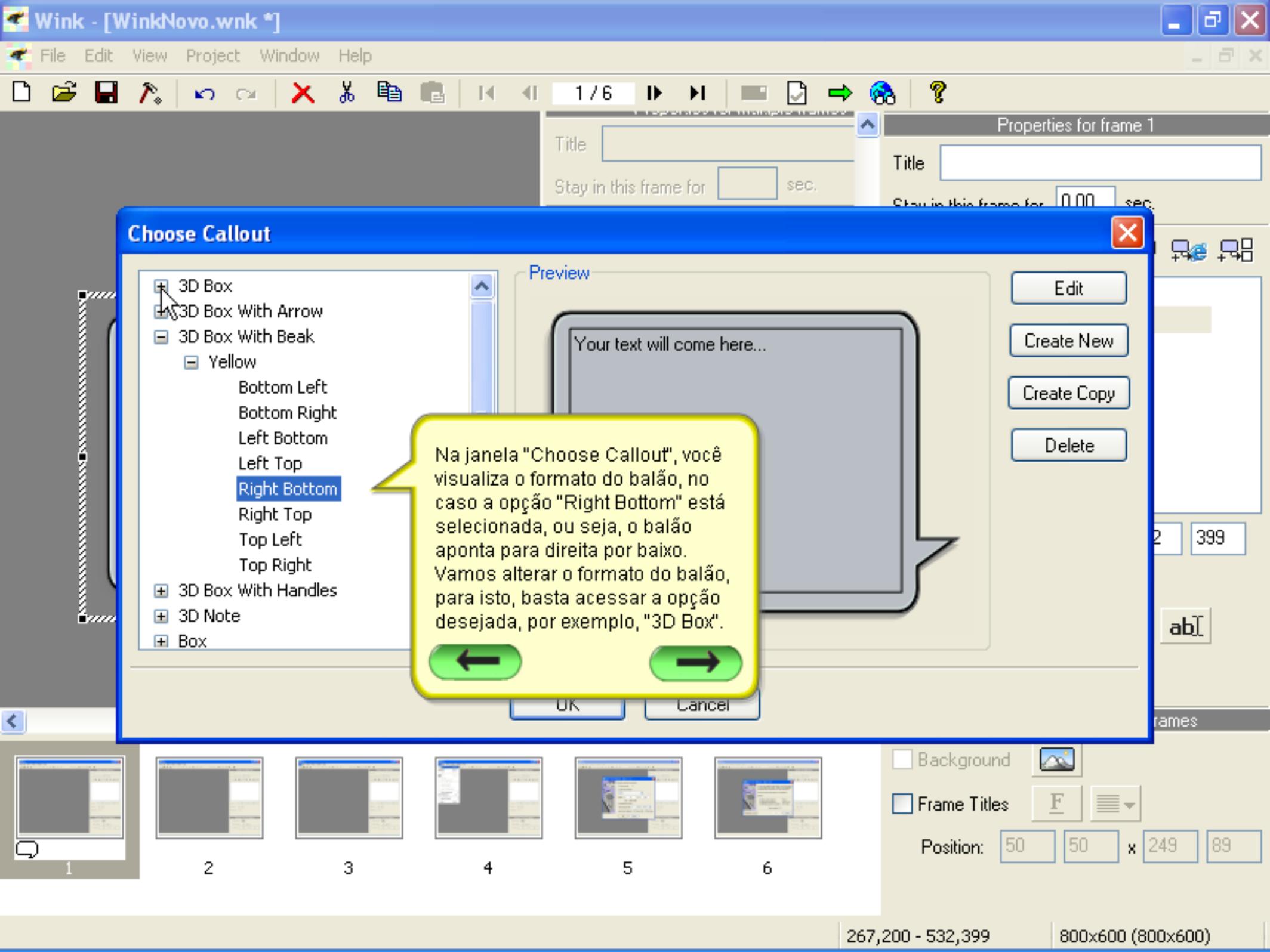


Properties common for all frames

Background

Frame Titles

Position: x



Choose Callout

- 3D Box
- 3D Box With Arrow
- 3D Box With Beak
 - Yellow
 - Bottom Left
 - Bottom Right
 - Left Bottom
 - Left Top
 - Right Bottom**
 - Right Top
 - Top Left
 - Top Right
- 3D Box With Handles
- 3D Note
- Box

Preview

Your text will come here...

Na janela "Choose Callout", você visualiza o formato do balão, no caso a opção "Right Bottom" está selecionada, ou seja, o balão aponta para direita por baixo. Vamos alterar o formato do balão, para isto, basta acessar a opção desejada, por exemplo, "3D Box".



OK

Cancel

Edit

Create New

Create Copy

Delete

Background

Frame Titles

Position:

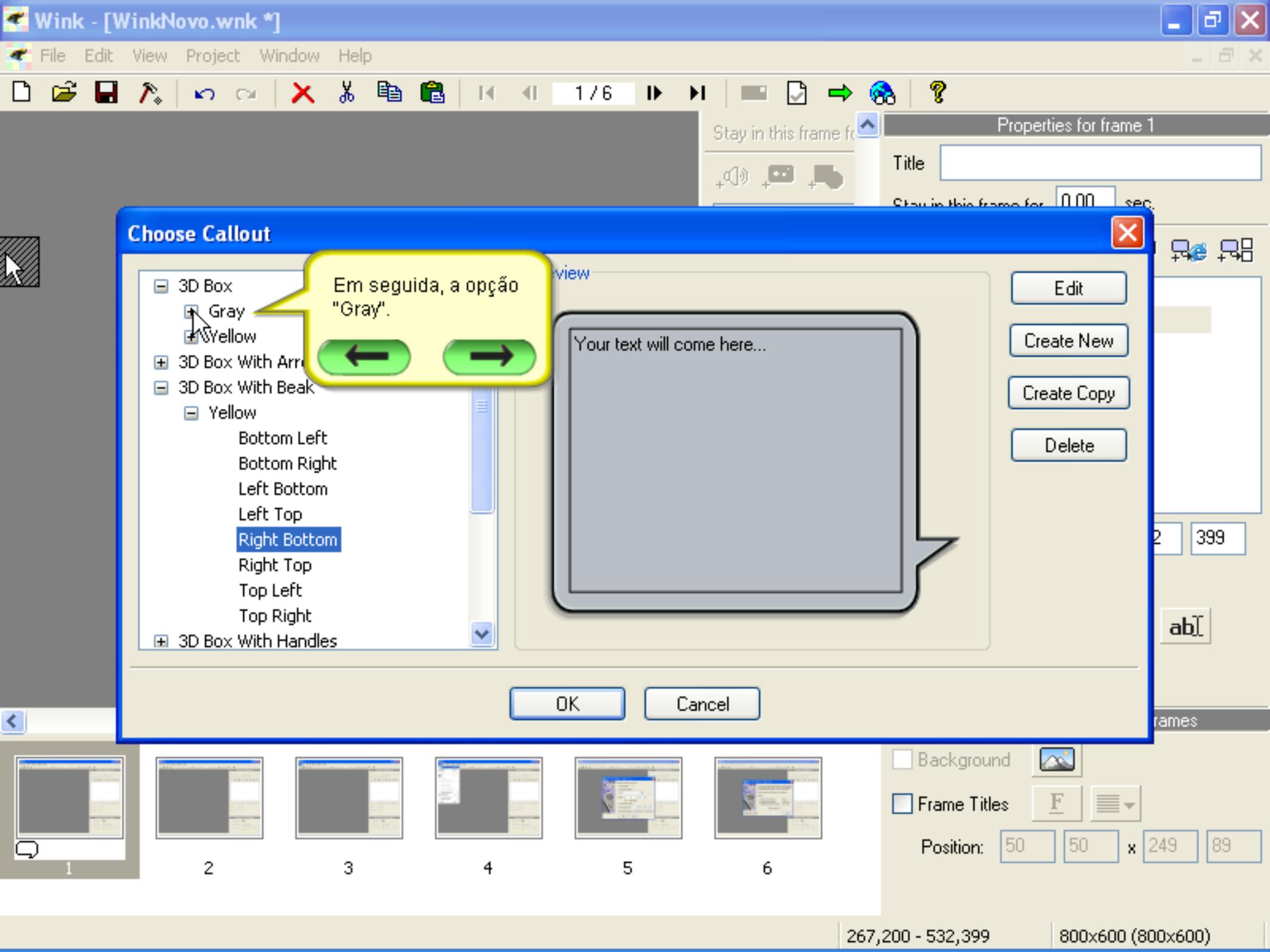
50

50

x

249

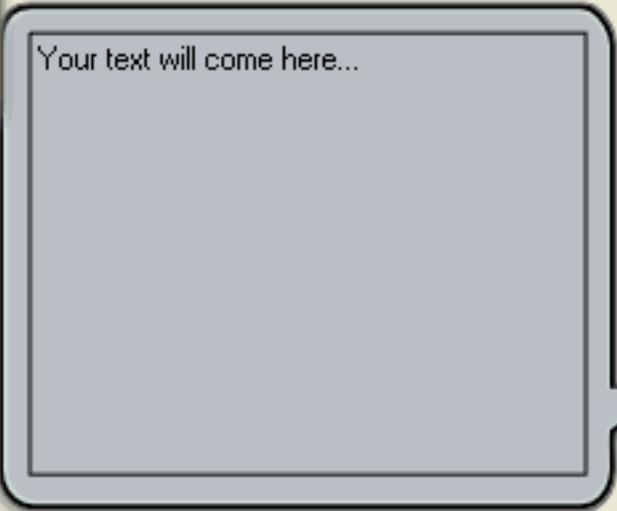
89



Choose Callout

- 3D Box
 - Gray
 - Yellow
- 3D Box With Arrow
- 3D Box With Beak
 - Yellow
 - Bottom Left
 - Bottom Right
 - Left Bottom
 - Left Top
 - Right Bottom**
 - Right Top
 - Top Left
 - Top Right
- 3D Box With Handles

Em seguida, a opção "Gray".



- Edit
- Create New
- Create Copy
- Delete

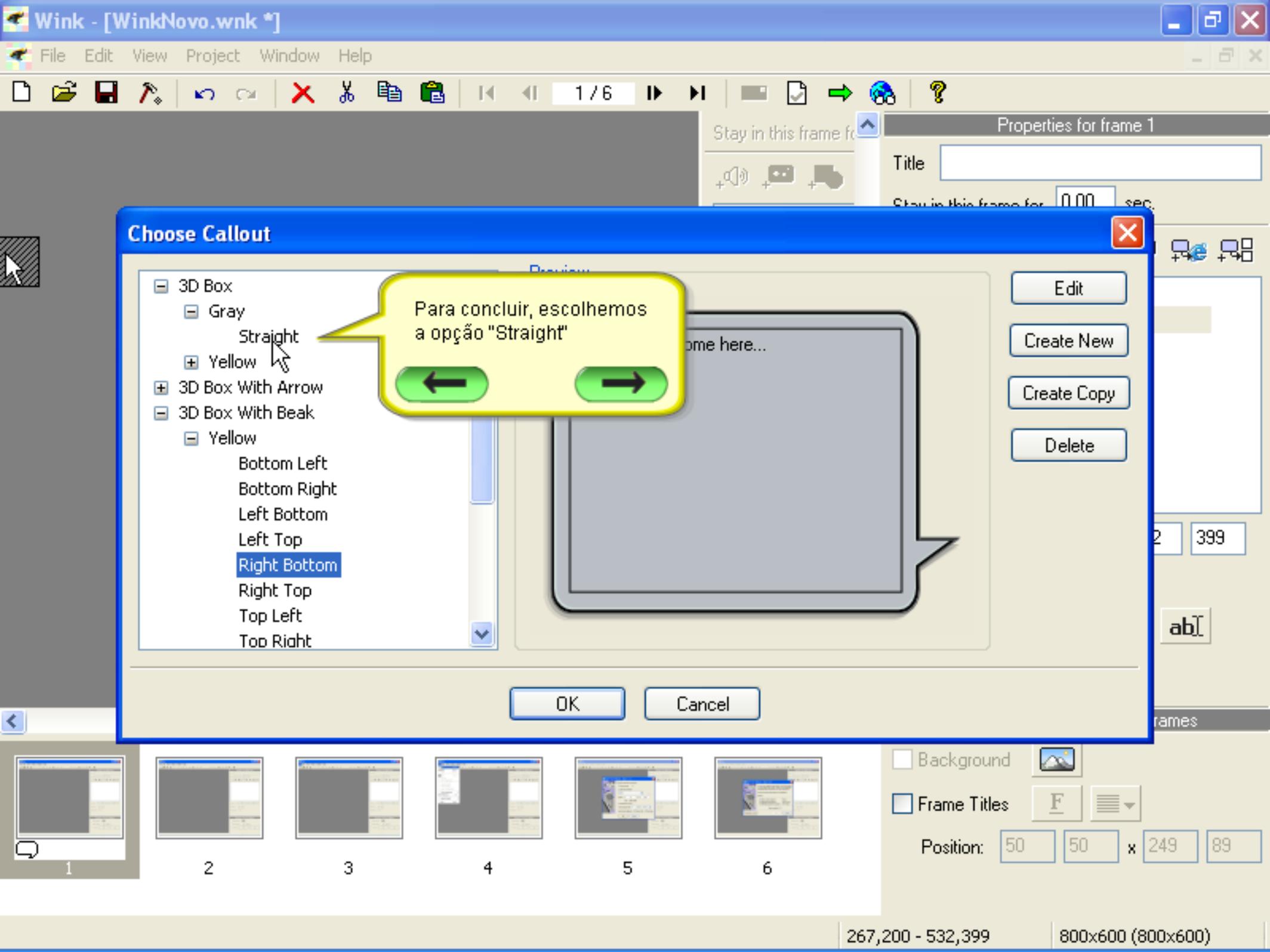
OK Cancel



Background

Frame Titles

Position: x



Choose Callout

- 3D Box
 - Gray
 - Straight
 - Yellow
- 3D Box With Arrow
- 3D Box With Beak
 - Yellow
 - Bottom Left
 - Bottom Right
 - Left Bottom
 - Left Top
 - Right Bottom
 - Right Top
 - Top Left
 - Top Right

Para concluir, escolhemos a opção "Straight"



OK

Cancel

Edit

Create New

Create Copy

Delete

Background

Frame Titles

Position:

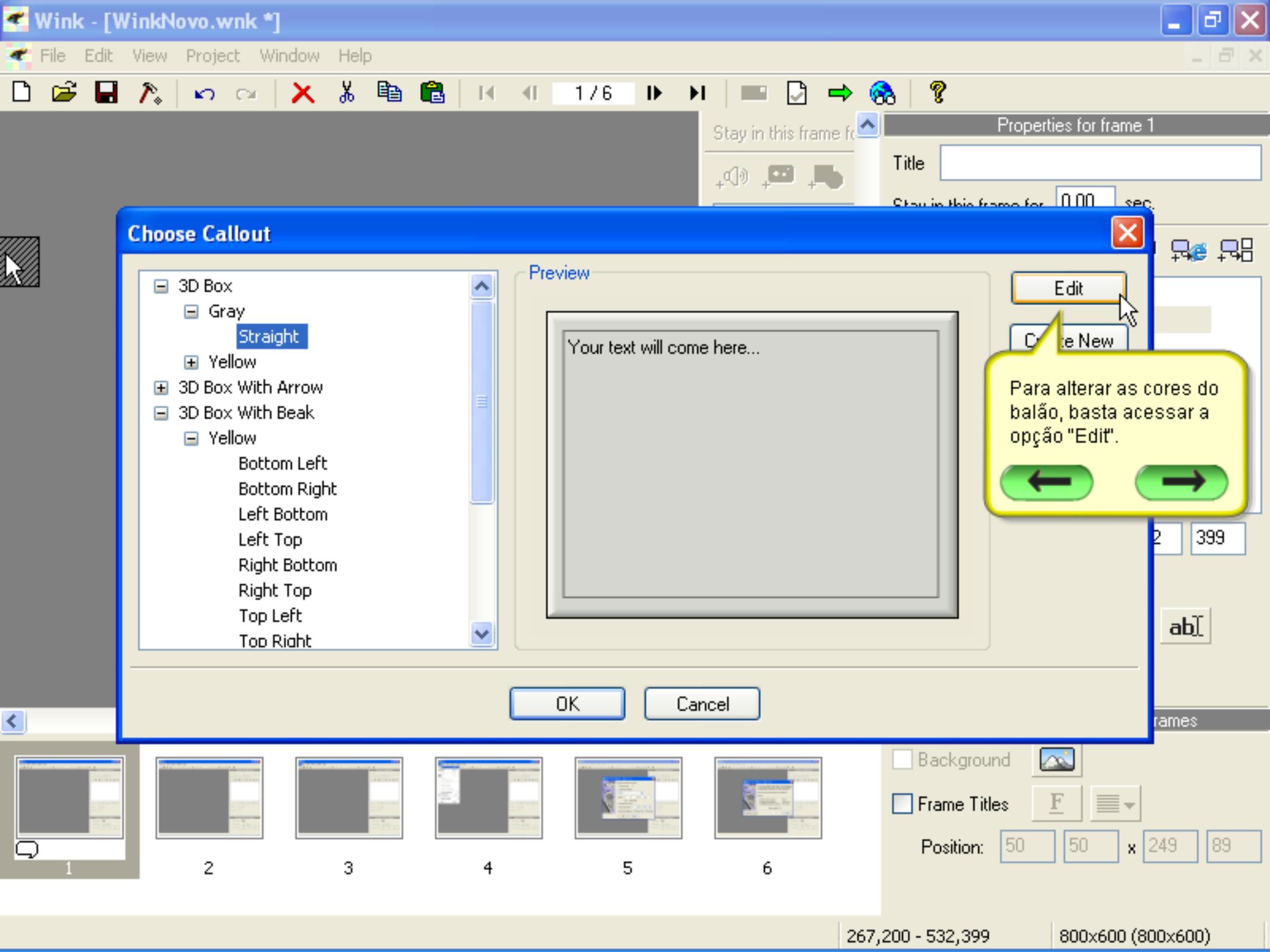
50

50

x

249

89



Choose Callout

- 3D Box
 - Gray
 - Straight**
 - Yellow
- 3D Box With Arrow
- 3D Box With Beak
 - Yellow
 - Bottom Left
 - Bottom Right
 - Left Bottom
 - Left Top
 - Right Bottom
 - Right Top
 - Top Left
 - Top Right

Preview

Your text will come here...

Edit

Para alterar as cores do balão, basta acessar a opção "Edit".

OK

Cancel

Background

Frame Titles

Position:

50

50

x

249

89

Edit Callout

Shapes in Callout

- Polygon
- Polygon
- Polygon
- Polygon
- Polygon
- Polygon
- Polygon
- Polygon
- Polygon
- Polygon

Text Colour ↑ ↓

Intelligent Resize

Shape Properties

Line Width ↑ ↓

Line Colour %

Gradient Fill Closed

Fill Colour %

Start Colour %

End Colour %

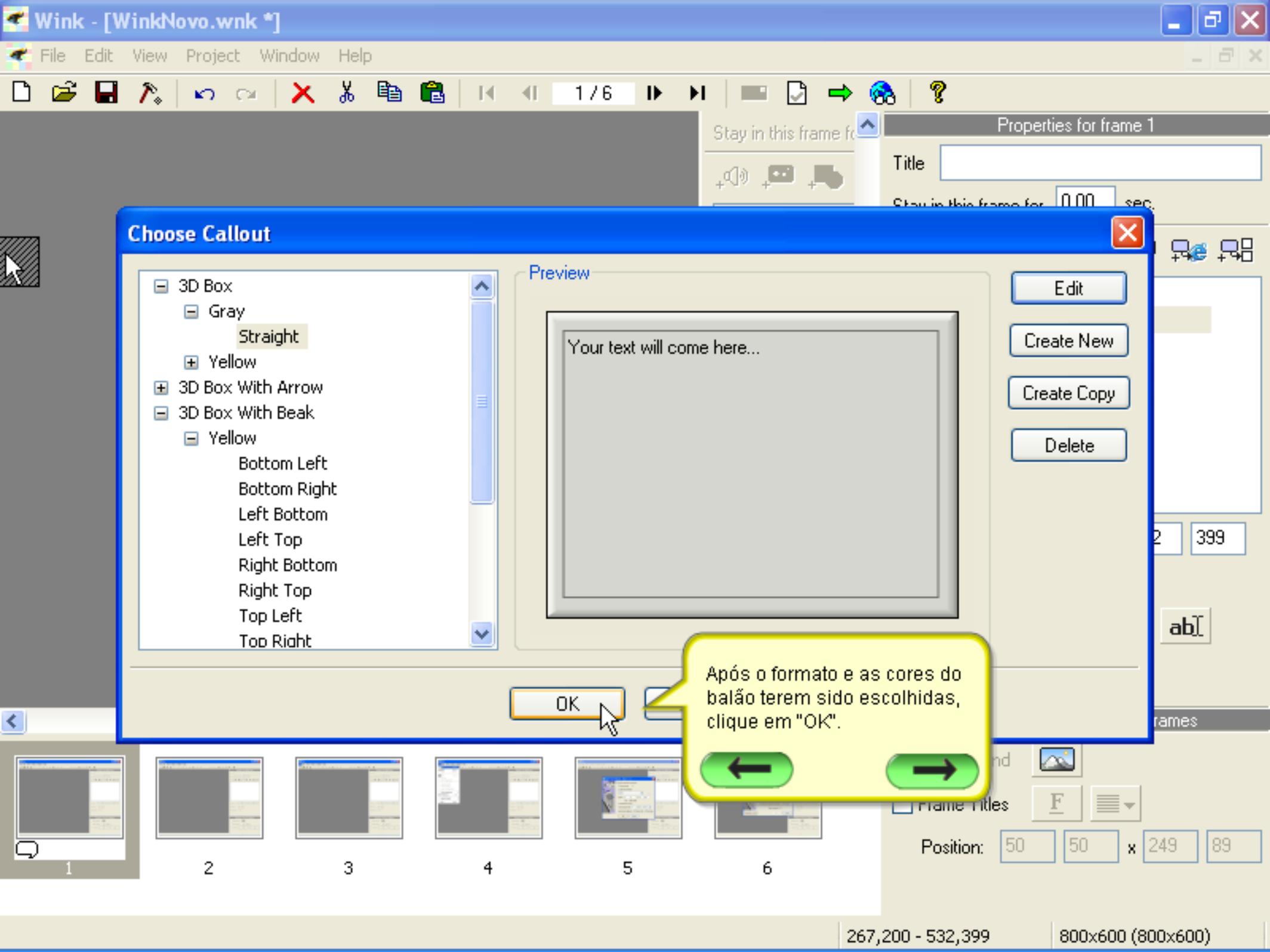
Gradient Direction →

Your text will come here...

Após realizar as modificações desejadas, basta clicar em "OK".

← →

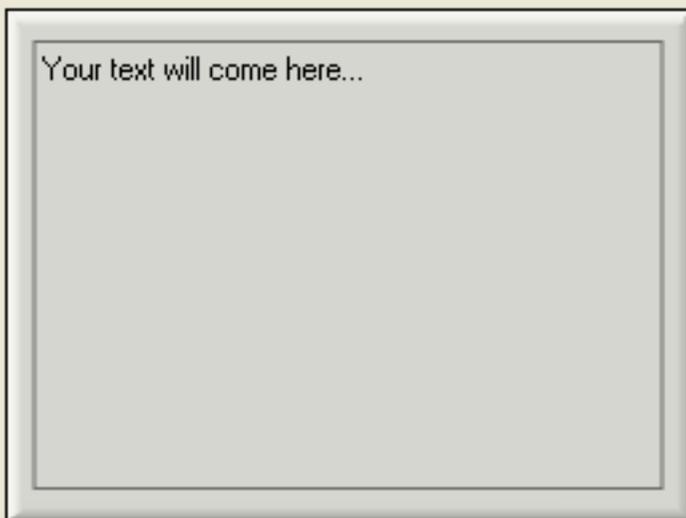
OK Cancel



Choose Callout

- [-] 3D Box
 - [-] Gray
 - Straight
 - [+] Yellow
- [+] 3D Box With Arrow
- [-] 3D Box With Beak
 - [-] Yellow
 - Bottom Left
 - Bottom Right
 - Left Bottom
 - Left Top
 - Right Bottom
 - Right Top
 - Top Left
 - Top Right

Preview



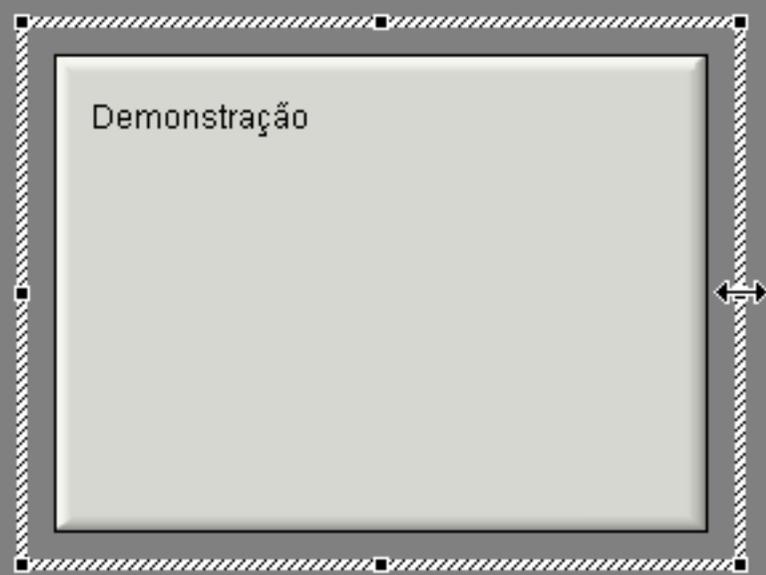
- Edit
- Create New
- Create Copy
- Delete

OK

Após o formato e as cores do balão terem sido escolhidas, clique em "OK".

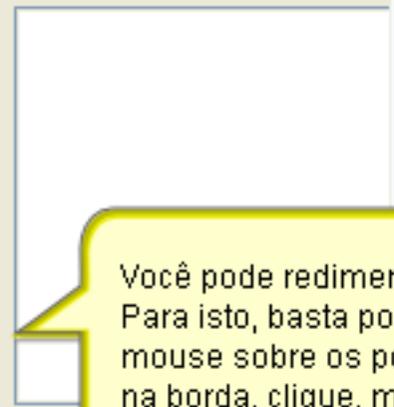


Position: 50 50 x 249 89



Title
Stay in this frame for

+ [Speaker] + [Speech Bubble] + [Text] + [Text]



Position
Layer
Properties

Properties for frame 1

Title
Stay in this frame for 0.00 sec.

+ [Speaker] + [Image] + [Text] + [Text] + [Text] + [Text]

- Frame
- Text (Demonstração)
- Cursor

Você pode redimensionar o balão. Para isto, basta posicionar o mouse sobre os pontos contidos na borda, clique, mantenha pressionado o botão do mouse e arraste para alterar o tamanho da imagem.

← →

200 x 532 399

F [List Icon] ab

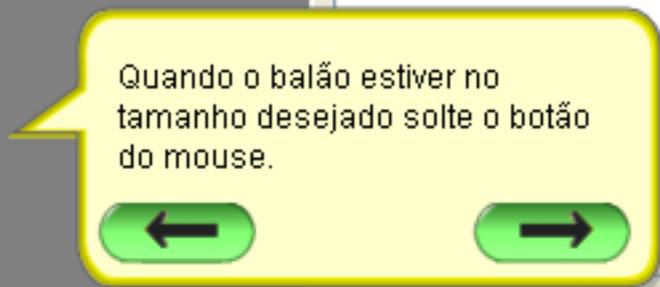


Properties common for all frames

Background [Image Icon]

Frame Titles [F] [List Icon]

Position: 50 50 x 249 89



Title:

Stay in this frame for:

+ [Speaker] + [Speech Bubble] + [Text] + [Text]

Position:

Layering:

Properties: <none>

Properties: common for

Properties for frame 1

Title:

Stay in this frame for: sec.

+ [Speaker] + [Image] + [Text] + [Text] + [Left Arrow] + [Right Arrow] + [Text] + [Text]

- Frame
- Text (Demonstração)
- Cursor

Position: x

Layering:

Properties:

Properties common for all frames



Properties common for all frames

- Background
- Frame Titles

Position: x



Você pode alterar o tamanho do balão em todas as direções.



Title

Stay in this frame for

+ [Speaker] + [Speech bubbles] + [abc] + [Speech bubbles]



Position:

[] [] x [] []

Layering: [Up] [Down]

Properties: [Speech bubble] [F] [List icon] [abc]

Properties for frame 1

Title

Stay in this frame for 0.00 sec.

+ [Speaker] + [Image] + [Green circle] + [abc] + [Left arrow] + [Right arrow] + [Speech bubble] + [List icon]

- Frame
- Text (Demonstração)
- Cursor

Position: 267 200 x 408 399

Layering: [Up] [Down]

Properties: [Speech bubble] [F] [List icon] [abc]

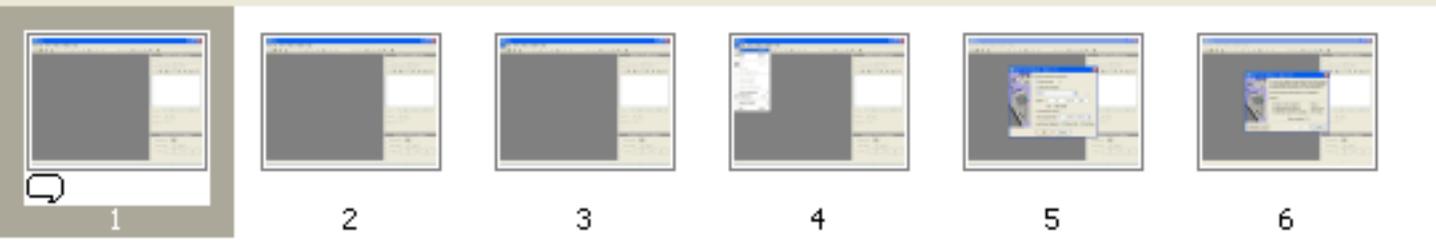
Properties common for

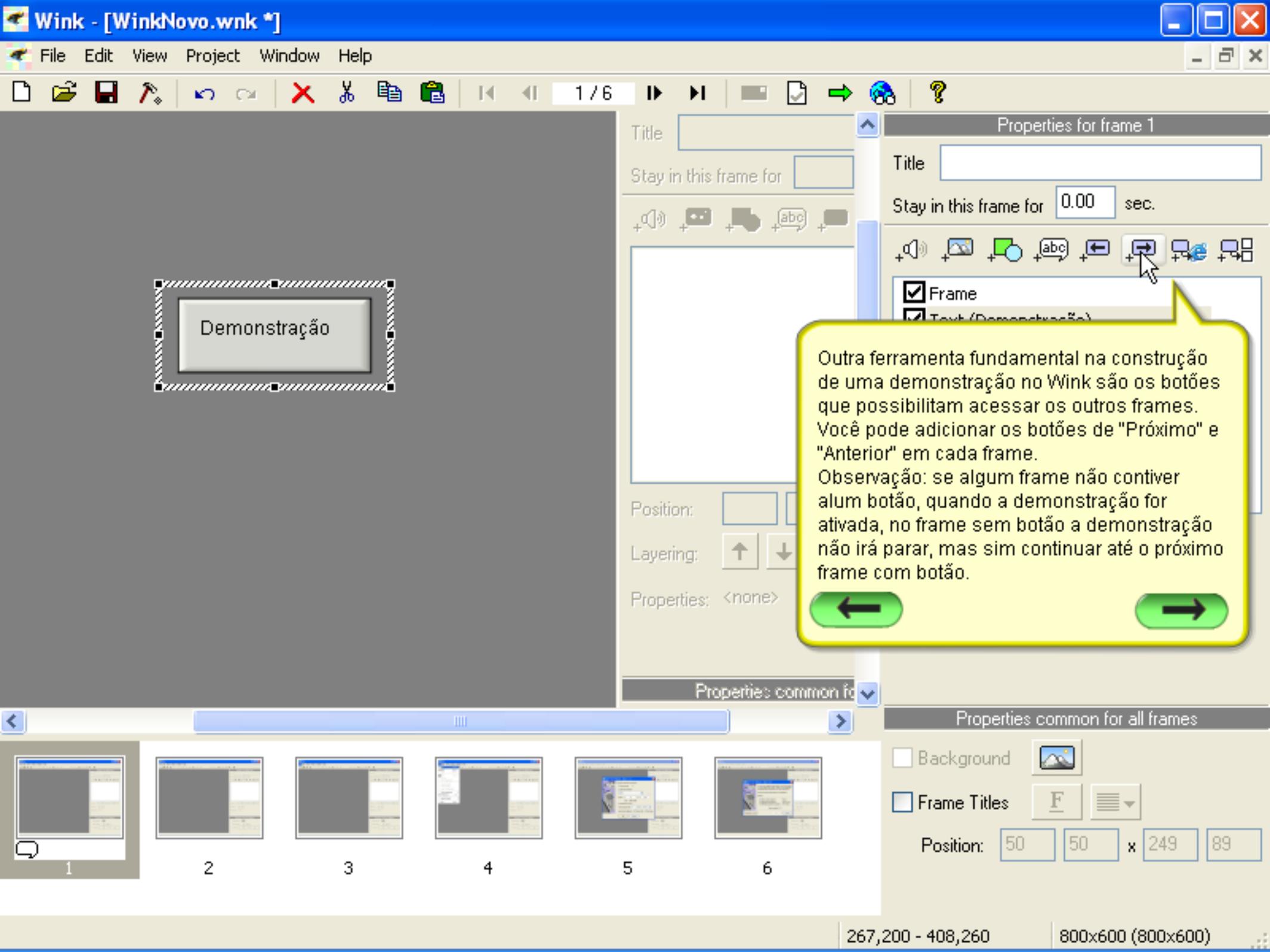
Properties common for all frames

Background [Image icon]

Frame Titles [F] [List icon]

Position: 50 50 x 249 89





Demonstração

Outra ferramenta fundamental na construção de uma demonstração no Wink são os botões que possibilitam acessar os outros frames. Você pode adicionar os botões de "Próximo" e "Anterior" em cada frame.
Observação: se algum frame não contiver algum botão, quando a demonstração for ativada, no frame sem botão a demonstração não irá parar, mas sim continuar até o próximo frame com botão.



1

2

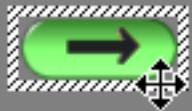
3

4

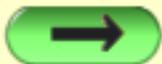
5

6

Demonstração

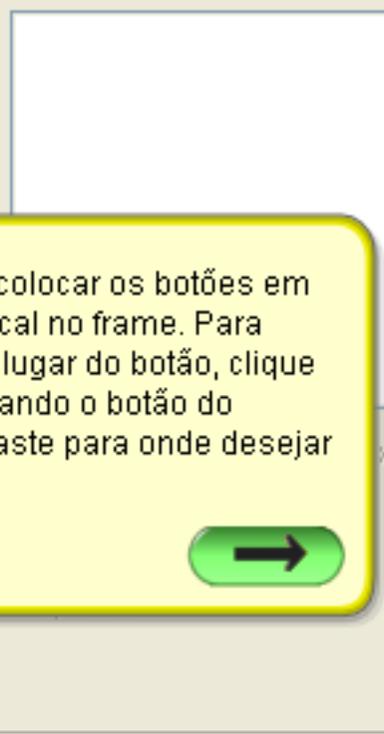


Você pode colocar os botões em qualquer local no frame. Para modificar o lugar do botão, clique e, pressionando o botão do mouse, arraste para onde desejar o botão.



Title
Stay in this frame for

+ [Speaker] + [Speech Bubble] + [Microphone] + [abc] + [Speech Bubble]



Properties: common for

Properties for frame 1

Title

Stay in this frame for 0.00 sec.

+ [Speaker] + [Image] + [Green Circle] + [abc] + [Left Arrow] + [Right Arrow] + [Speech Bubble] + [Speech Bubble]

- Frame
- Text (Demonstração)
- Button: (Next Frame)
- Cursor

Position: 370 288 x

Layering: [Up Arrow] [Down Arrow]

Properties: [Image Icon]

Properties common for all frames

Background [Image Icon]

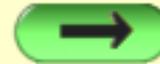
Frame Titles [F] [List Icon]

Position: 50 50 x 249 89

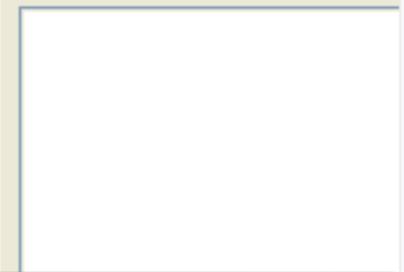


Demonstração

Quando o botão estiver no local desejado, apenas para de pressionar o botão do mouse.



Title
Stay in this frame for



Properties: <none>



Properties: common fo

Properties for frame 1

Title

Stay in this frame for 0.00 sec.



- Frame
- Text (Demonstração)
- Button: (Next Frame)
- Cursor

Position: 638 418 x

Layering: ↑ ↓

Properties:

Properties common for all frames

Background

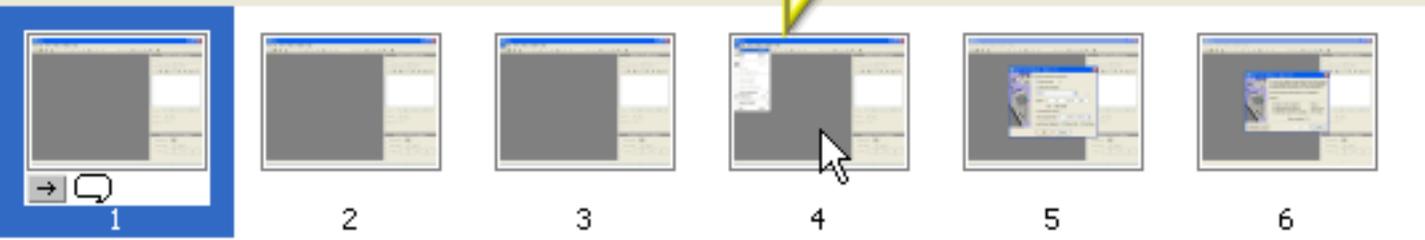
Frame Titles

Position: 50 50 x 249 89



Demonstração

Quando desejar trabalhar em outro frame, basta selecionar o frame desejado.



Title:

Stay in this frame for:

+ + + + +

Position: x

Layering:

Properties: <none>

Properties: common fo

Properties for frame 1

Title:

Stay in this frame for: sec.

+ + + + + + +

- Frame
- Text (Demonstração)
- Button: (Next Frame)
- Cursor

Position: x

Layering:

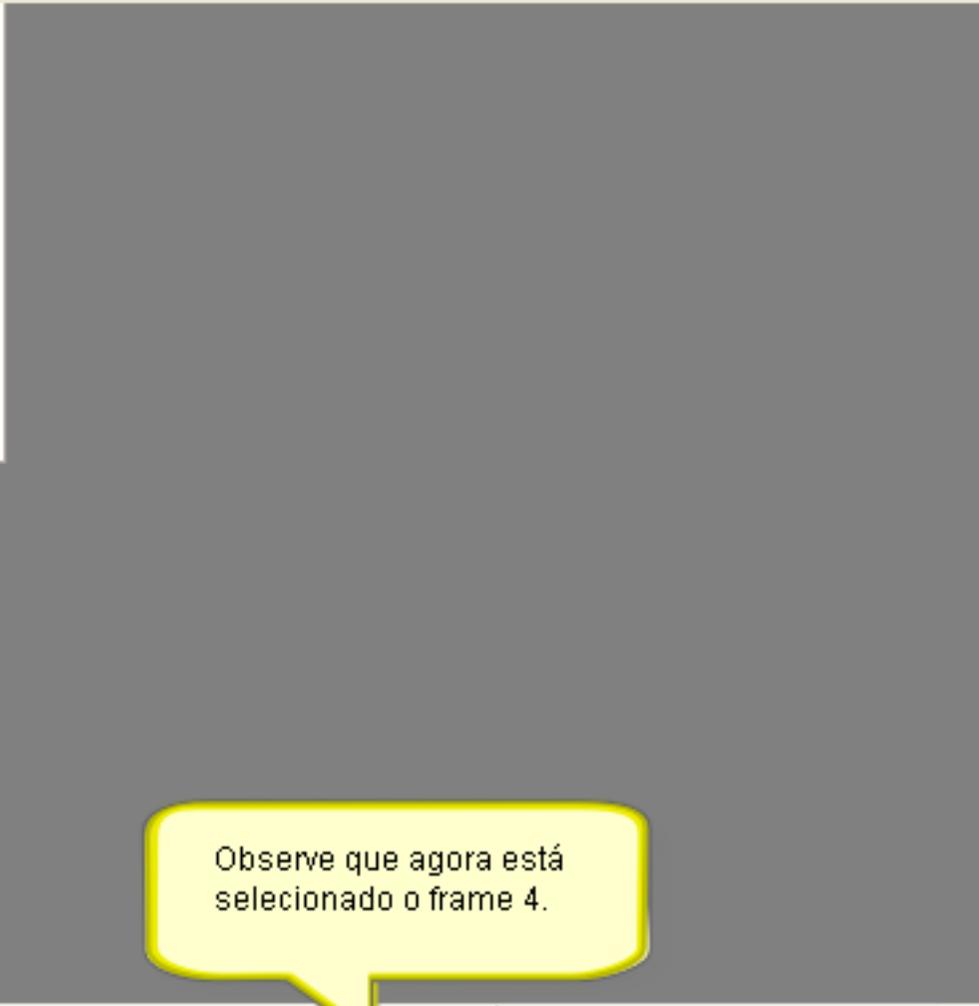
Properties:

Properties common for all frames

- Background
- Frame Titles

Position: x

- Export As HTML
- Export As PDF
- Export As PostScript
- Choose Language
- Preferences F4
- Recent Projects
- Exit Alt+X



Observe que agora está selecionado o frame 4.

Properties for frame 4

Title

Stay in this frame for 0.00 sec.

+ [Speaker] + [Image] + [Green Square] + [abc] + [Left Arrow] + [Right Arrow] + [Blue Square] + [Grid]

Frame

Cursors

Pos

Lay

Properties

Outra ferramenta muito útil na produção de demonstrações no Wink são as figuras que comumente são utilizadas para destacar algum item. Para acessá-las, clique sobre o respectivo ícone.

← →

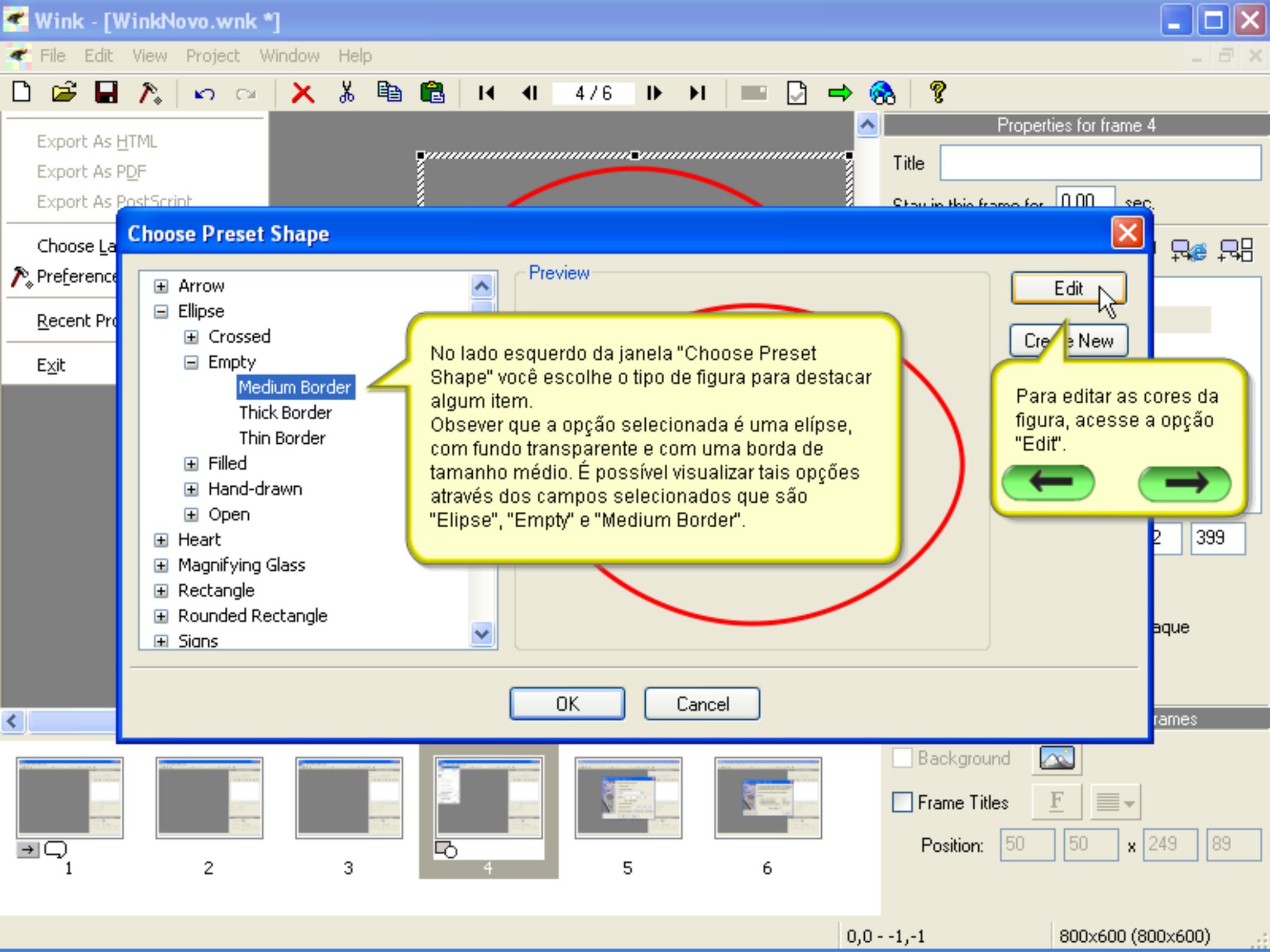
1 2 3 4 5 6

Properties common for all frames

Background [Image Icon]

Frame Titles [F] [List Icon]

Position: 50 50 x 249 89



Choose Preset Shape

- Arrow
- Ellipse
 - Crossed
 - Empty
 - Medium Border**
 - Thick Border
 - Thin Border
- Filled
- Hand-drawn
- Open
- Heart
- Magnifying Glass
- Rectangle
- Rounded Rectangle
- Sians

No lado esquerdo da janela "Choose Preset Shape" você escolhe o tipo de figura para destacar algum item. Observe que a opção selecionada é uma elipse, com fundo transparente e com uma borda de tamanho médio. É possível visualizar tais opções através dos campos selecionados que são "Ellipse", "Empty" e "Medium Border".

Edit

Create New

Para editar as cores da figura, acesse a opção "Edit".

OK

Cancel

Background

Frame Titles

Position:

50

50

x

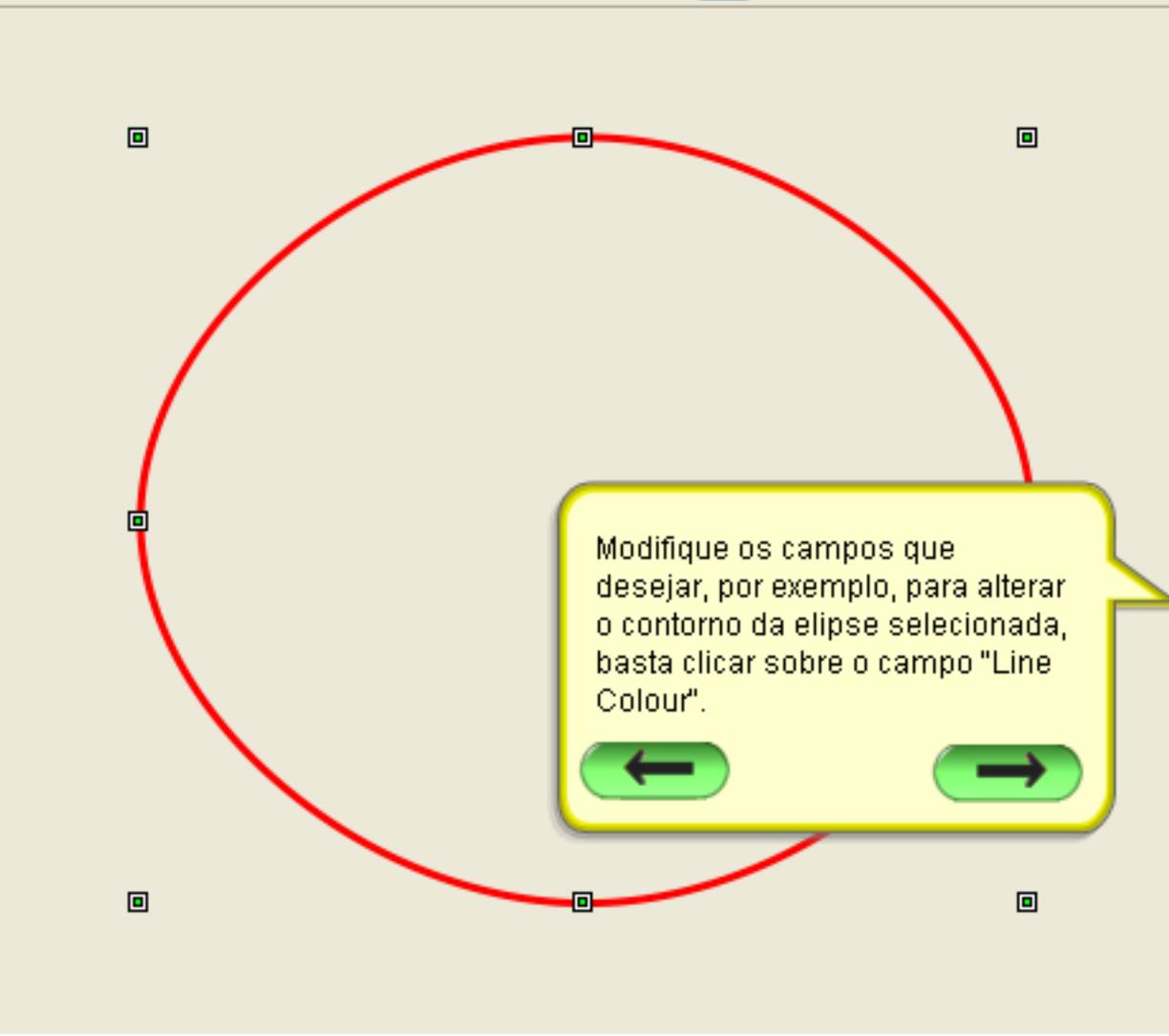
249

89

0,0 - -1,-1

800x600 (800x600)

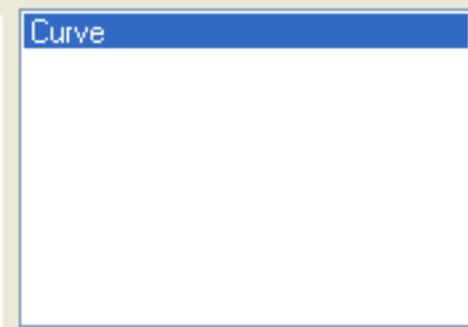
Edit Preset Shape



Modifique os campos que desejar, por exemplo, para alterar o contorno da elipse selecionada, basta clicar sobre o campo "Line Colour".

← →

Shapes in Callout



Intelligent Resize

Shape Properties

Line Width

Line Colour %

Gradient Fill Closed

Fill Colour %

Start Colour %

End Colour %

Gradient Direction

→

OK

Cancel

Edit Preset Shape

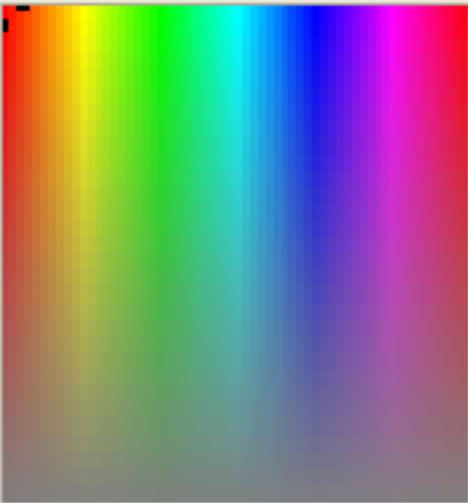
Cores básicas:

Red	Yellow	Green	Cyan	Blue	Pink	Magenta
Red	Yellow	Green	Cyan	Blue	Purple	Pink
Brown	Orange	Light Green	Teal	Dark Blue	Light Purple	Dark Pink
Dark Red	Orange	Dark Green	Dark Teal	Dark Blue	Dark Purple	Dark Pink
Dark Brown	Dark Orange	Dark Green	Dark Teal	Dark Blue	Dark Purple	Dark Pink
Black	Olive	Grey	Light Grey	Dark Grey	Dark Purple	White

Cores:

Definir cores personalizadas >>

OK Cancelar



Matiz: 0 Vermelho: 255
 Sat.: 240 Verde: 0
 Lum.: 120 Azul: 0

Adicionar às cores personalizadas

Selecione a cor desejada.

← →

Shapes in Callout

Curve

Intelligent Resize

Shape Properties

Line Width: 3

Line Colour: Red 100%

Gradient Fill: Closed

Fill Colour: Black 0%

Start Colour: White 100%

End Colour: White 100%

Gradient Direction: 0.00 0.00 -> 1.00 0.00

OK Cancel

Export As
 Export As
 Export As
 Choose L
 Preferenc
 Recent Pr
 Exit

399

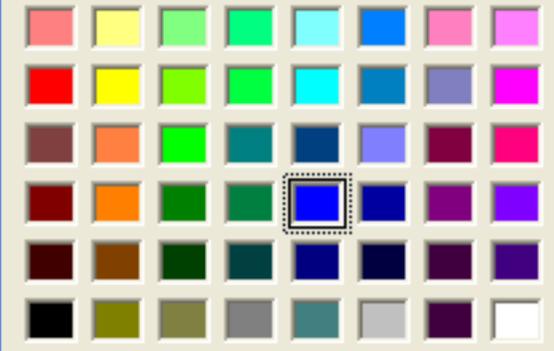
que

ames

49 89

Edit Preset Shape

Cores básicas:



Cores personalizadas:



Definir cores personalizadas >>

OK Cancelar

Cor Sólida

Matiz:	160	Vermelho:	0
Sat:	240	Verde:	0
Lum.:	120	Azul:	255

Adicionar às cores personalizadas

Shapes in Callout

Curve

Intelligent Resize

Shape Properties

Line Width: 3

Line Colour: 100%

Gradient Fill: Closed

Fill Colour: 0%

Start Colour: 100%

End Colour: 100%

Gradient Direction: 0.00 0.00 -> 1.00 0.00

OK Cancel

Para concluir, basta clicar sobre o botão "OK".



Edit Preset Shape

Export As Export As Export As

Choose L Preferenc Recent Pr Exit

Shapes in Callout

Curve

Intelligent Resize

Shape Properties

Line Width 3

Line Colour █ 100 %

Gradient Fill Closed

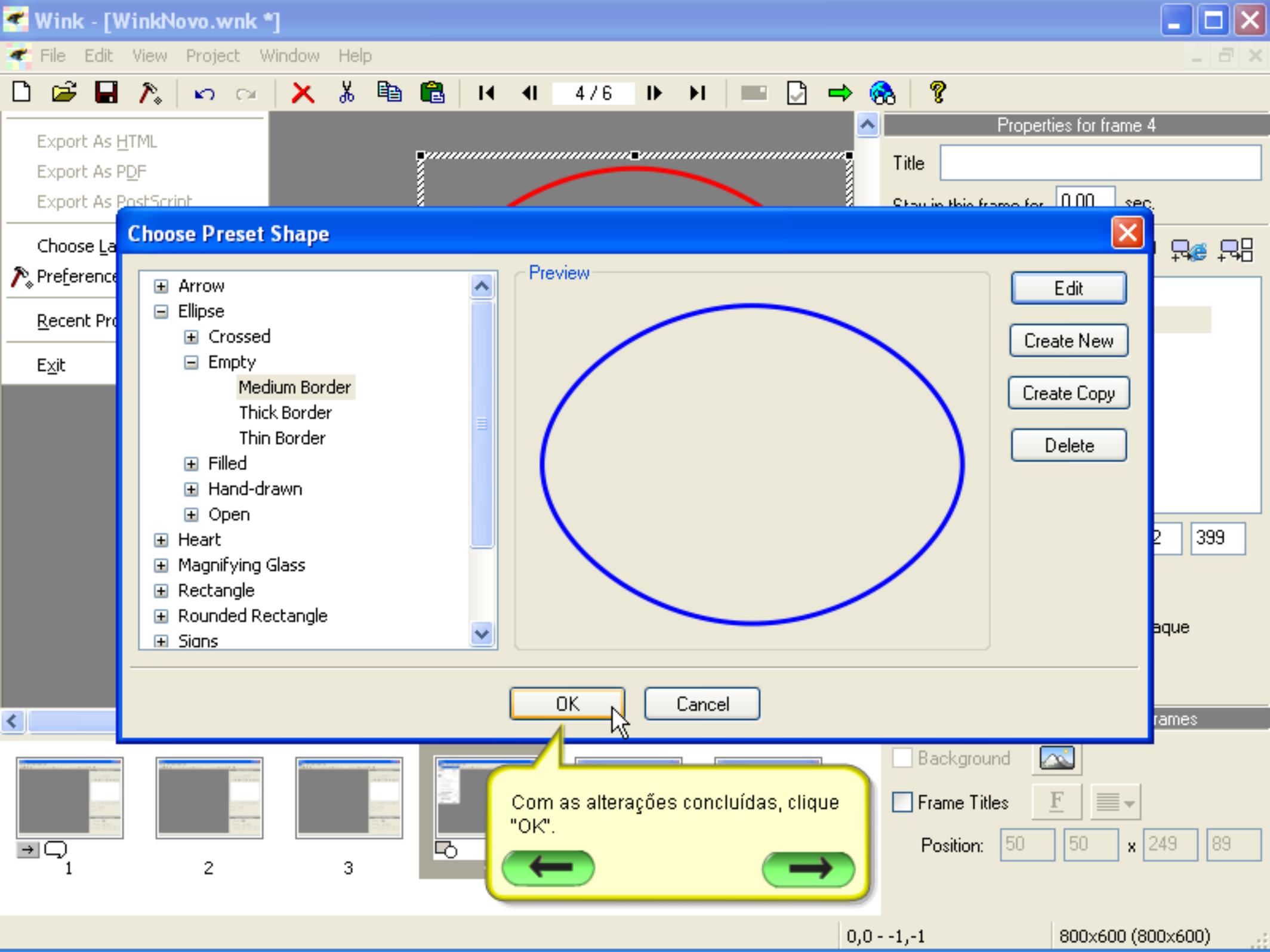
Fill Colour █ 0 %

Start Colour █ 100 %

End Colour █ 100 %

OK

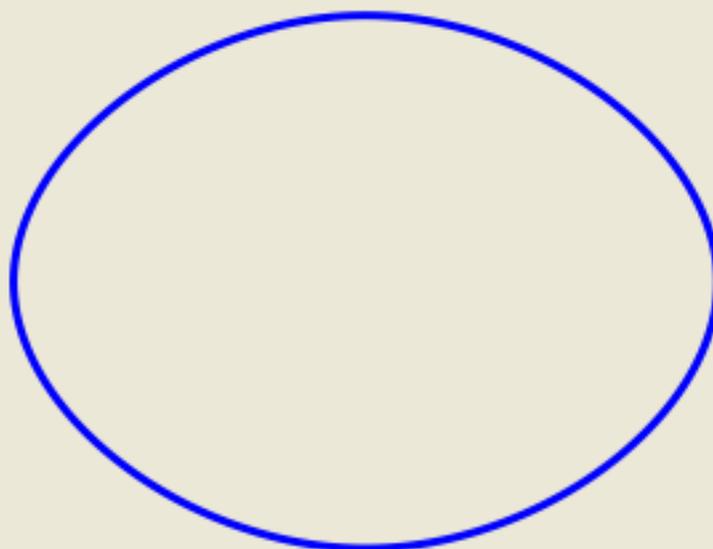
Observe que a elipse está com a cor de contorno escolhida. Para finalizar, basta clicar em "OK".



Choose Preset Shape

- ⊕ Arrow
- ⊖ Ellipse
 - ⊕ Crossed
 - ⊖ Empty
 - Medium Border
 - Thick Border
 - Thin Border
- ⊕ Filled
- ⊕ Hand-drawn
- ⊕ Open
- ⊕ Heart
- ⊕ Magnifying Glass
- ⊕ Rectangle
- ⊕ Rounded Rectangle
- ⊕ Sians

Preview

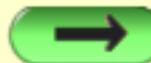


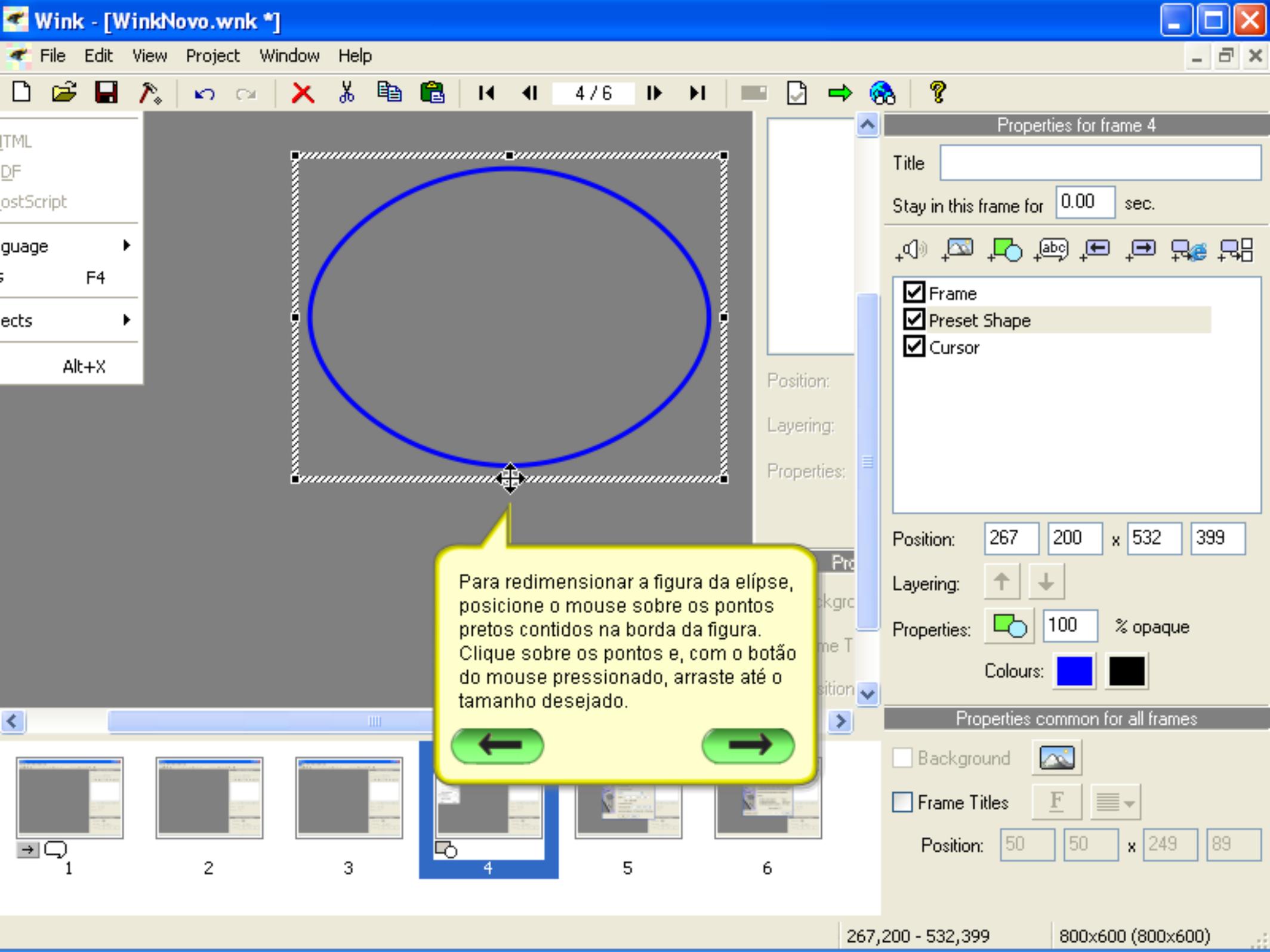
- Edit
- Create New
- Create Copy
- Delete

OK

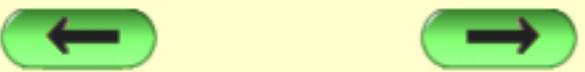
Cancel

Com as alterações concluídas, clique "OK".





Para redimensionar a figura da elipse, posicione o mouse sobre os pontos pretos contidos na borda da figura. Clique sobre os pontos e, com o botão do mouse pressionado, arraste até o tamanho desejado.



Quando a figura estiver no tamanho desejado, solte o botão do mouse.

← →

- HTML
- PDF
- PostScript
- Language
- Projects
- Alt+X

Properties for frame 4

Title:

Stay in this frame for: sec.

Frame
 Preset Shape
 Cursor

Position: x

Layering:

Properties: % opaque

Colours:

Properties common for all frames

Background

Frame Titles

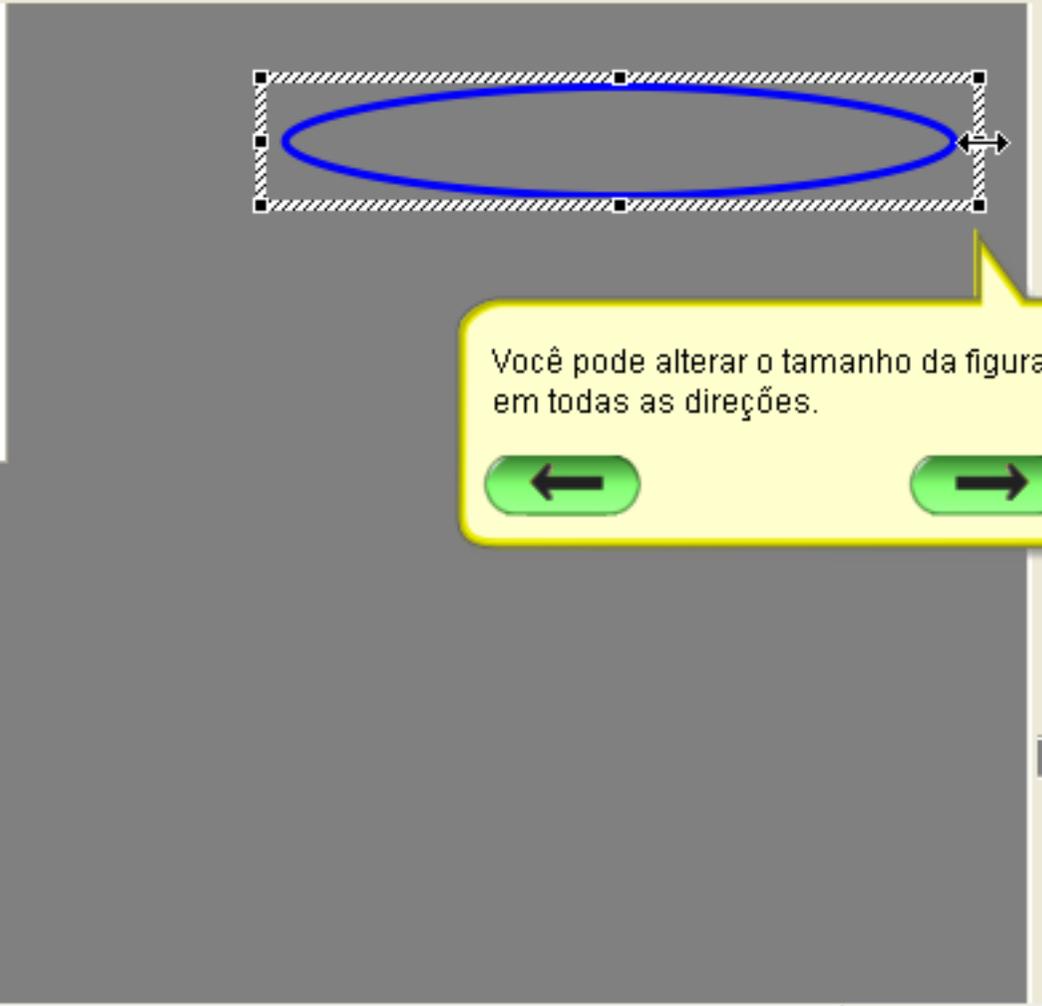
Position: x

1 2 3 4 5 6

HTML
 PDF
 PostScript

Language ▶
 F4

Effects ▶
 Alt+X



Você pode alterar o tamanho da figura em todas as direções.

Position:
 Layering:
 Properties:
 Pro
 Backgro
 Frame T
 Position

Properties for frame 4

Title

Stay in this frame for 0.00 sec.

+ [Speaker] + [Image] + [Color] + [abc] + [Left Arrow] + [Right Arrow] + [Blue Circle] + [Square]

Frame
 Preset Shape
 Cursor

Position: 267 200 x 532 243

Layering: ↑ ↓

Properties: [Color] 100 % opaque

Colours: [Blue] [Black]

Timeline with 6 frames. Frame 4 is selected.

Properties common for all frames

Background [Image]

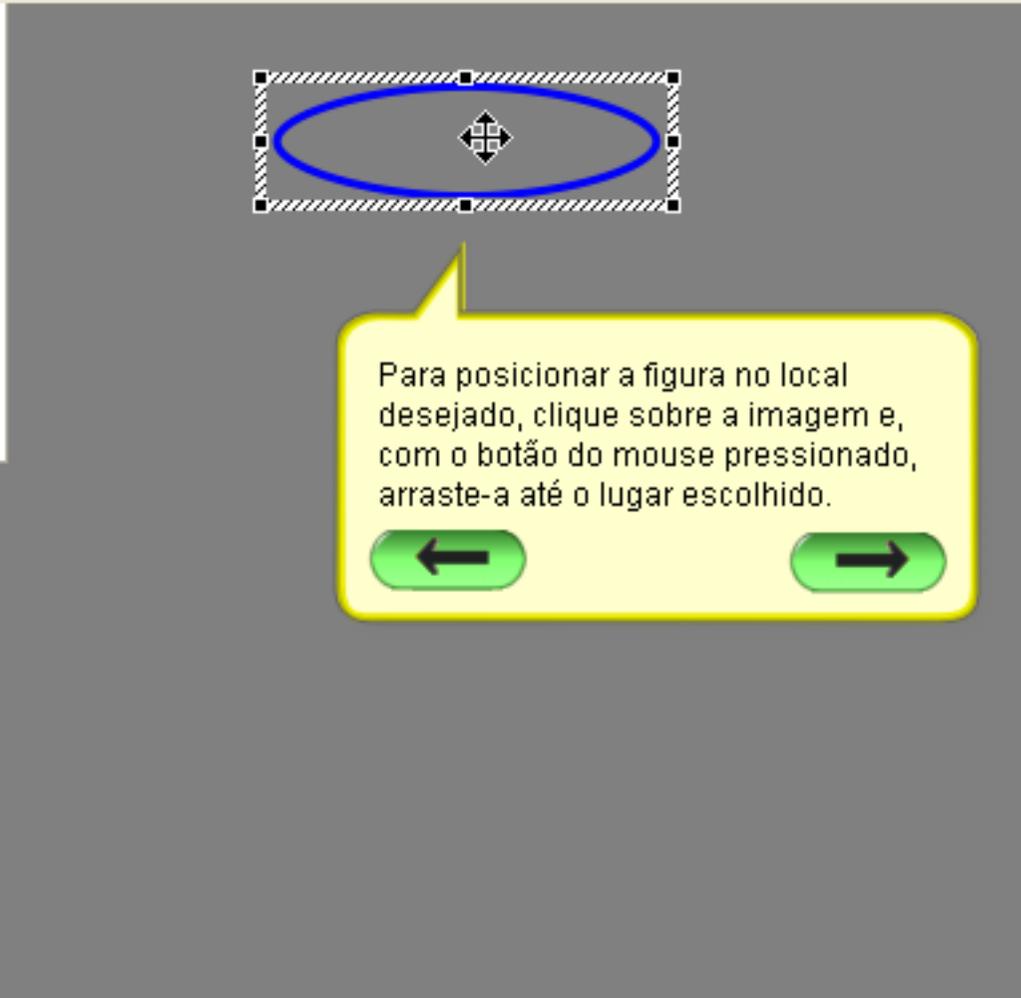
Frame Titles [F] [List Icon]

Position: 50 50 x 249 89

HTML
 DF
 PostScript

Language ▶
 F4

Effects ▶
 Alt+X



Para posicionar a figura no local desejado, clique sobre a imagem e, com o botão do mouse pressionado, arraste-a até o lugar escolhido.

← →

Position:
 Layering:
 Properties:

Properties for frame 4

Title: _____

Stay in this frame for sec.

+ [Speaker] + [Image] + [Color] + [abc] + [Left Arrow] + [Right Arrow] + [Blue Circle] + [Grid]

Frame
 Preset Shape
 Cursor

Position: x

Layering:

Properties: % opaque

Colours:

Timeline with 6 frames. Frame 4 is selected and highlighted with a grey border.

Properties common for all frames

Background

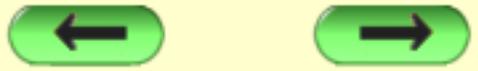
Frame Titles

Position: x

File menu options:

- New (Ctrl+M)
- Close (Ctrl+F4)
- Save (Ctrl+S)
 - Save As
 - Save Compressed
- Export As HTML
- Export As PDF
- Export As PostScript
- Choose Language
- Preferences (F4)
- Recent Projects
- Exit (Alt+X)

Observe que a elipse azul foi utilizada para destacar um momento da demonstração.



Properties for frame 4

Title: []

Stay in this frame for: 0.00 sec.

Icons: [Speaker] [Image] [Green circle] [abc] [Left arrow] [Right arrow] [Blue circle] [Grid]

- Frame
- Preset Shape
- Cursor

Position: 0 35 x 150 78

Layering: [Up] [Down]

Properties: [Green circle] [Blue circle] 100 % opaque

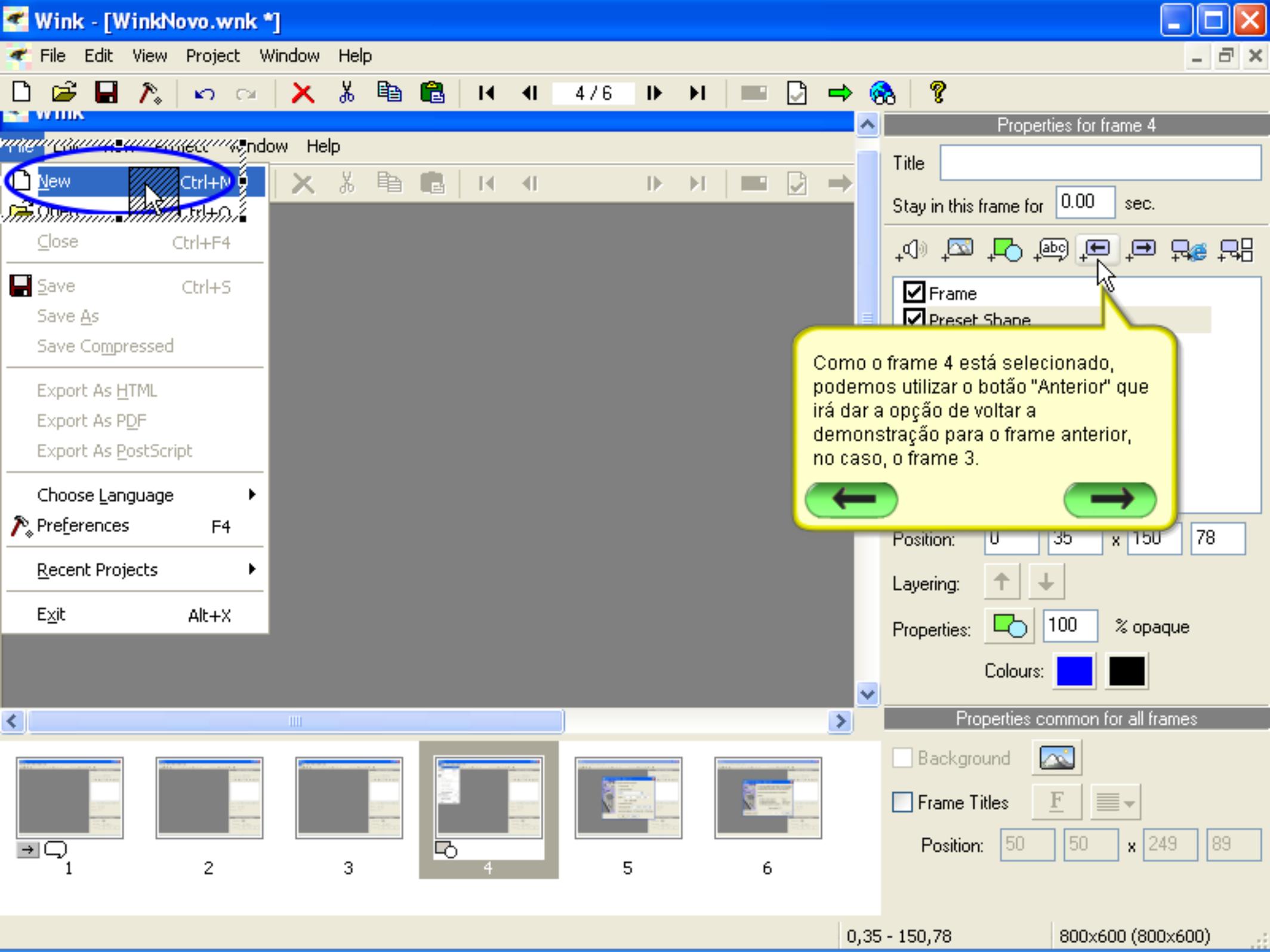
Colours: [Blue] [Black]

Timeline with 6 frames. Frame 4 is selected.

Properties common for all frames

- Background [Image icon]
- Frame Titles [F] [List icon]

Position: 50 50 x 249 89



- New **Ctrl+M**
- Close **Ctrl+F4**
- Save **Ctrl+S**
 - Save As
 - Save Compressed
- Export As HTML
- Export As PDF
- Export As PostScript
- Choose Language
- Preferences **F4**
- Recent Projects
- Exit **Alt+X**

Properties for frame 4

Title: _____

Stay in this frame for: sec.

+ [Speaker] + [Image] + [Color] + [Text] + [Anterior] + [Posterior] + [Link] + [Group]

Frame

Preset Shape

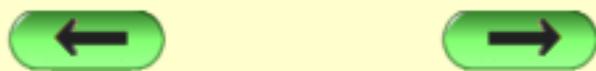
Position: x

Layering:

Properties: % opaque

Colours:

Como o frame 4 está selecionado, podemos utilizar o botão "Anterior" que irá dar a opção de voltar a demonstração para o frame anterior, no caso, o frame 3.



Timeline with 6 frames. Frame 4 is selected.

1 2 3 4 5 6

Properties common for all frames

Background

Frame Titles

Position: x

New **Ctrl+N**

Open **Ctrl+O**

Close **Ctrl+F4**

Save **Ctrl+S**

Save **A**s

Save **C**ompressed

Export As **H**TML

Export As **P**DF

Export As **P**ostScript

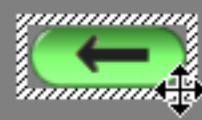
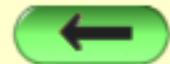
Choose **L**anguage

Preferences **F4**

Recent Projects

Exit **Alt+X**

Você pode colocar o botão em qualquer região do frame seleccionado.



Properties for frame 4

Title:

Stay in this frame for sec.

+ + + + + + + +

- Frame
- Preset Shape
- Button: (Previous Frame)
- Cursor

Position: x

Layering:

Properties:

Properties common for all frames

Background

Frame Titles

Position: x

Timeline with 6 frames. Frame 4 is selected and highlighted with a grey border.

New **Ctrl+N**

Open **Ctrl+O**

Close **Ctrl+F4**

Save **Ctrl+S**

Save As

Save Compressed

Export As HTML

Export As PDF

Export As PostScript

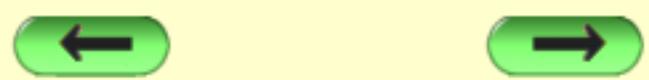
Choose Language

Preferences

Recent Projects

Exit

Lembre-se que quando a demonstração for ativada, os frames que não contiverem botões passarão automaticamente para o frame posterior. O fato de não ter botões faz com que a opção de retornar para o frame anterior ou passar para o frame seguinte não seja disponível.



← →

1 2 3 4 5 6

Properties for frame 4

Title

Stay in this frame for 0.00 sec.

+ [Speaker] + [Image] + [Green Circle] + [abc] + [Left Arrow] + [Right Arrow] + [Blue Circle] + [Grid]

- Frame
- Preset Shape
- Button: (Previous Frame)
- Cursor

Position: 8 356 x

Layering: ↑ ↓

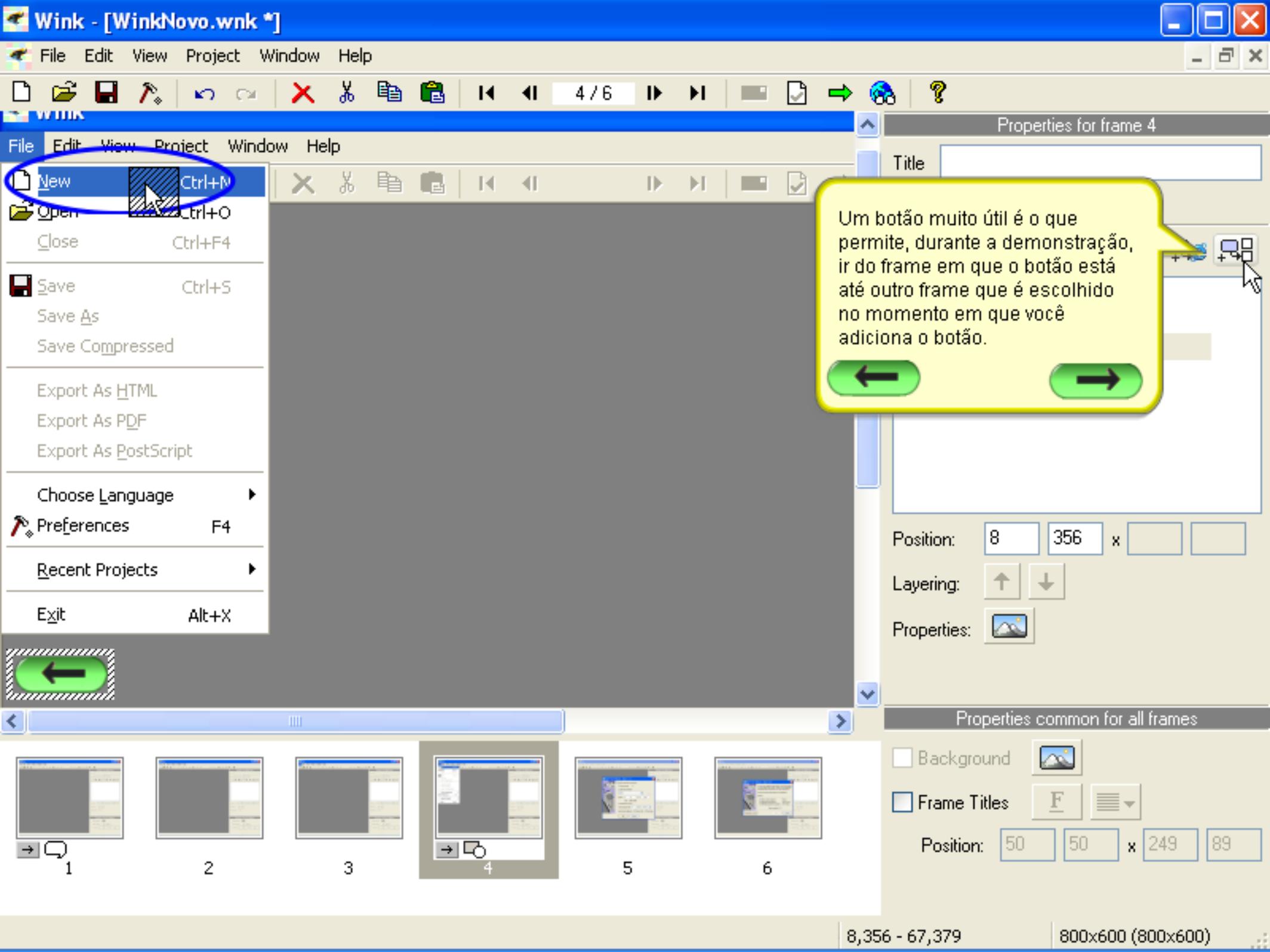
Properties: [Image]

Properties common for all frames

Background [Image]

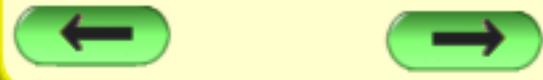
Frame Titles [F] [List Icon]

Position: 50 50 x 249 89



- New **Ctrl+N**
- Open **Ctrl+O**
- Close **Ctrl+F4**
- Save **Ctrl+S**
 - Save As
 - Save Compressed
- Export As HTML
- Export As PDF
- Export As PostScript
- Choose Language
- Preferences **F4**
- Recent Projects
- Exit **Alt+X**

Um botão muito útil é o que permite, durante a demonstração, ir do frame em que o botão está até outro frame que é escolhido no momento em que você adiciona o botão.



Title

Position: 8 356 x

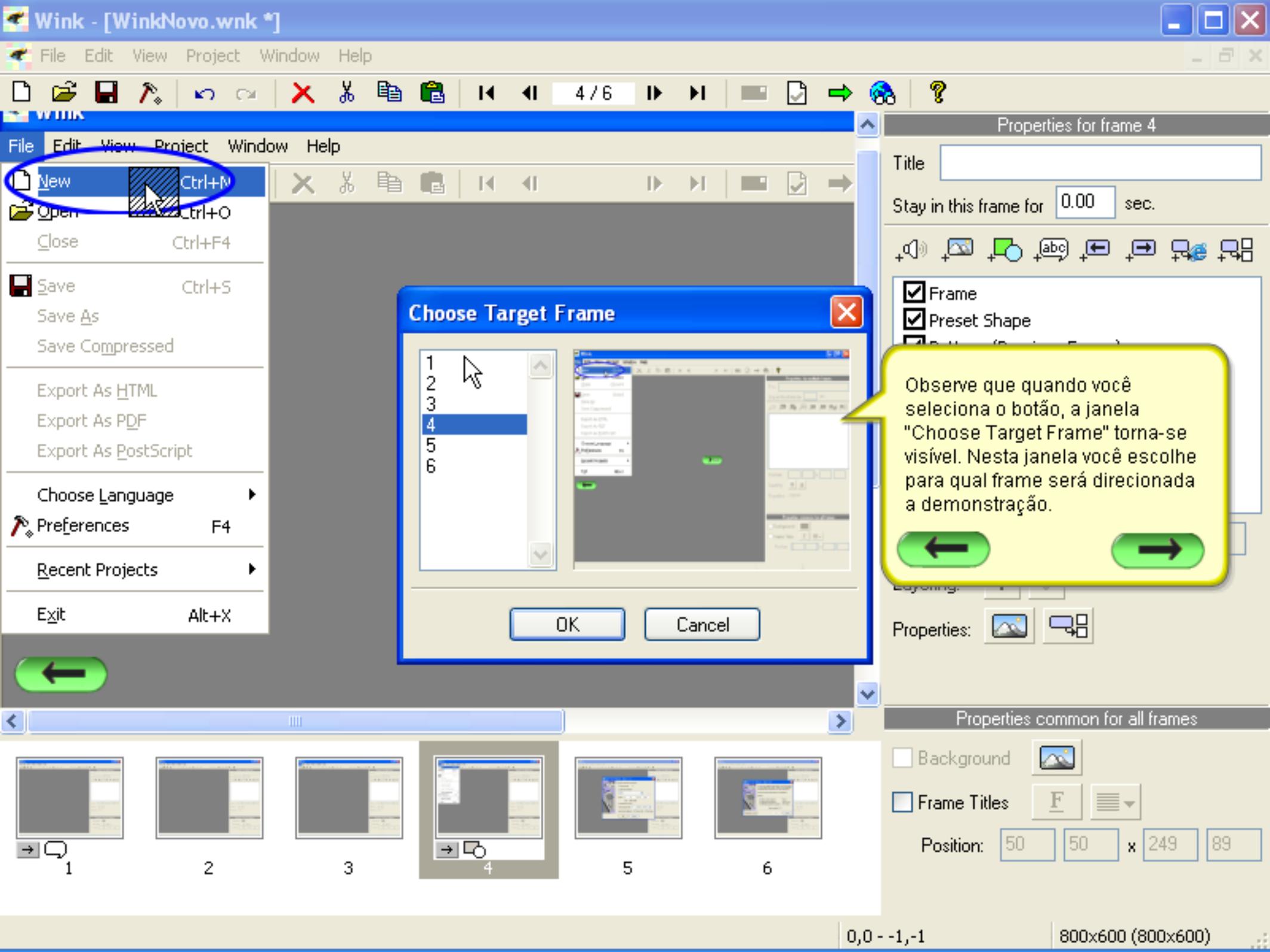
Layering: ↑ ↓

Properties:

Background

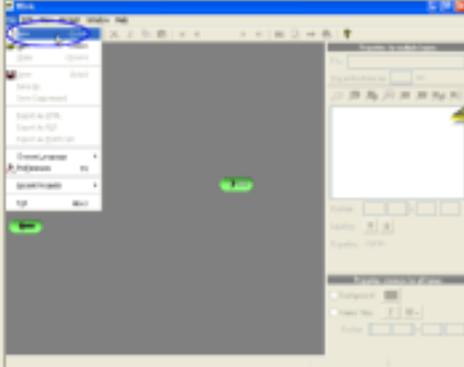
Frame Titles **F**

Position: 50 50 x 249 89



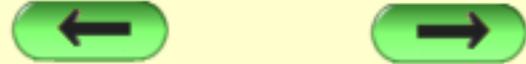
Choose Target Frame

1
2
3
4
5
6



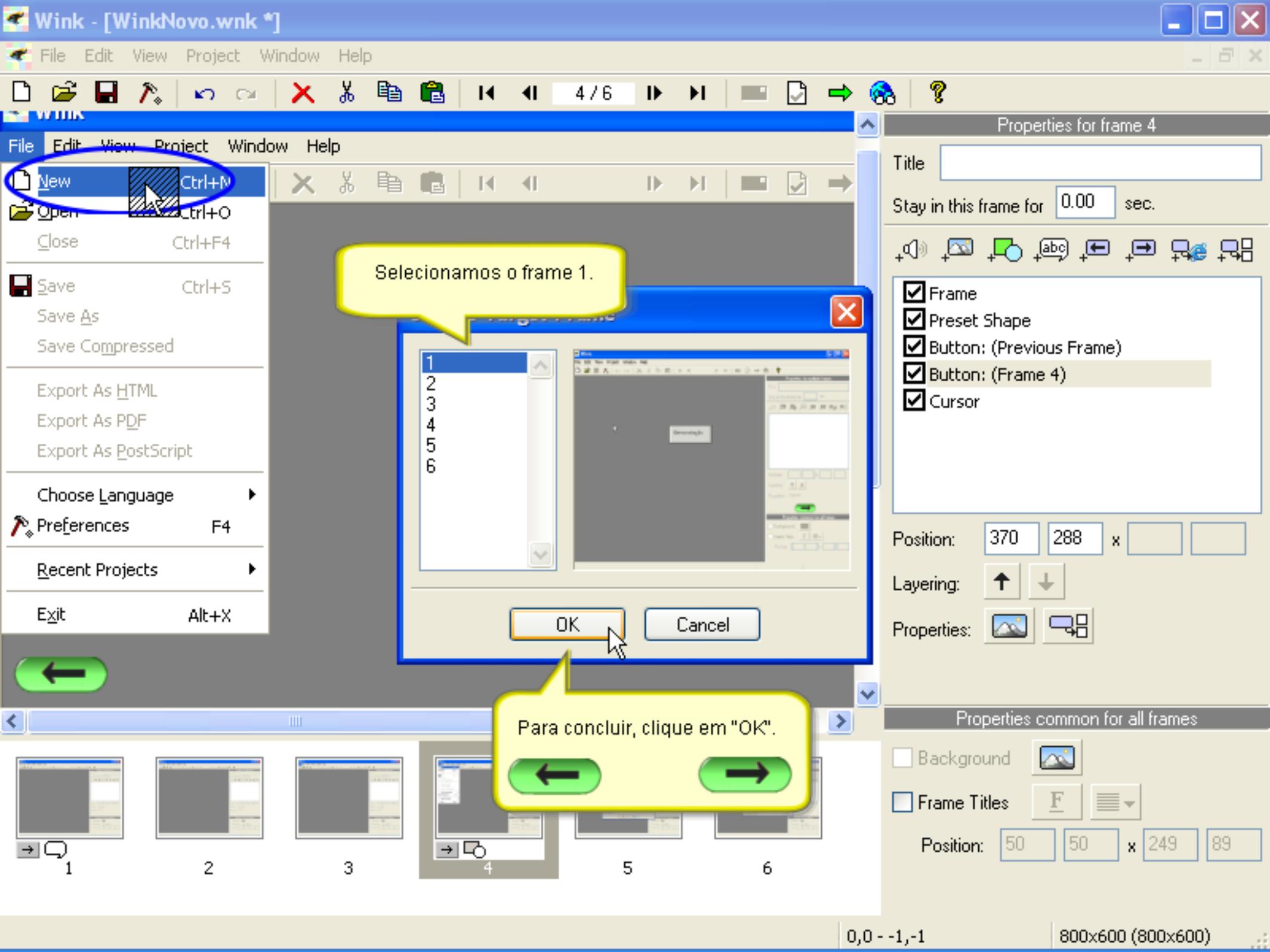
OK Cancel

Observe que quando você seleciona o botão, a janela "Choose Target Frame" torna-se visível. Nesta janela você escolhe para qual frame será direcionada a demonstração.



Properties common for all frames

Background 
 Frame Titles 
Position: x



Selecionamos o frame 1.

Para concluir, clique em "OK".

Properties for frame 4

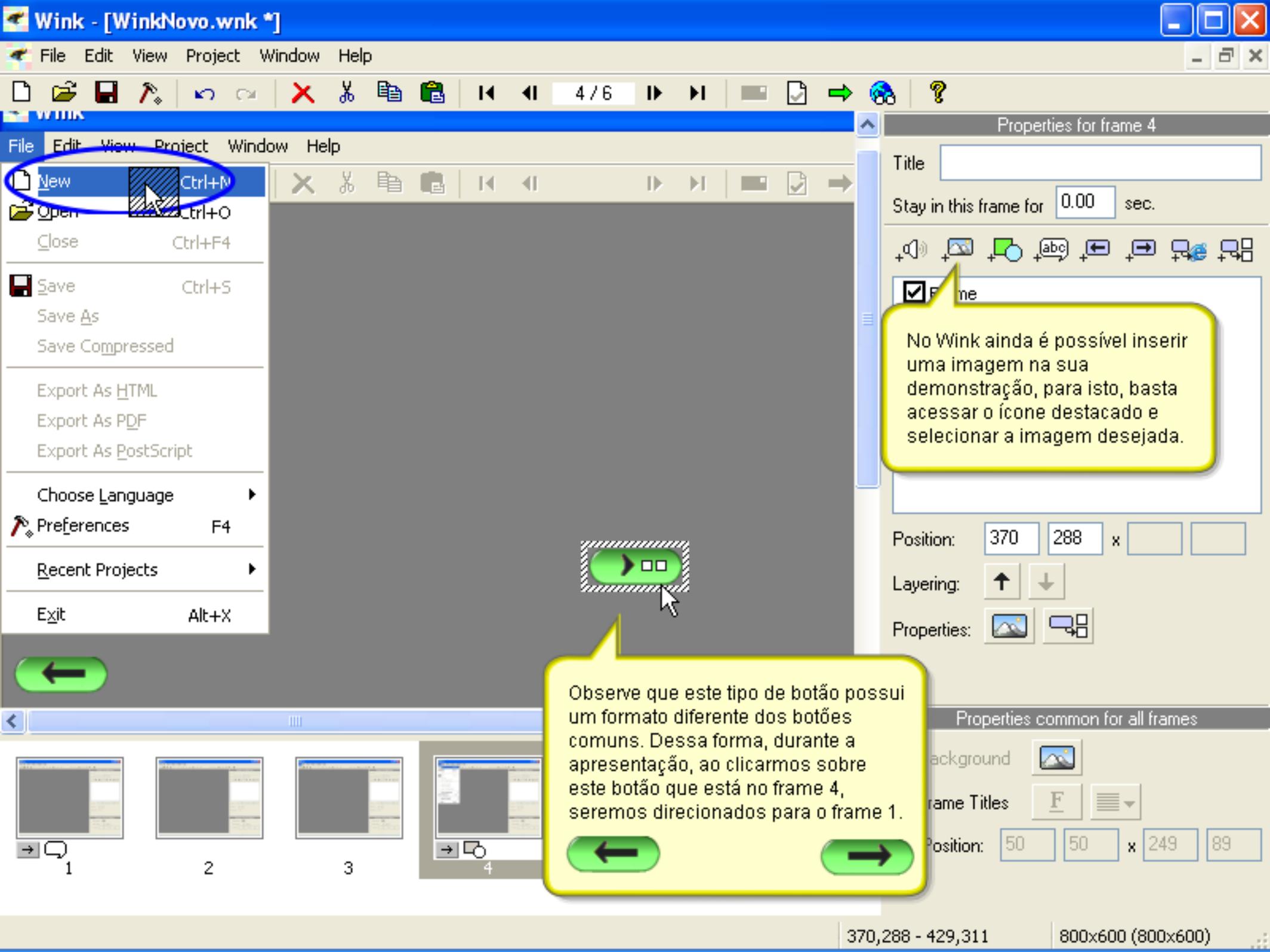
Title
Stay in this frame for sec.

- Frame
- Preset Shape
- Button: (Previous Frame)
- Button: (Frame 4)
- Cursor

Position: x
Layering:
Properties:

Properties common for all frames

Background
 Frame Titles
Position: x



No Wink ainda é possível inserir uma imagem na sua demonstração, para isto, basta acessar o ícone destacado e selecionar a imagem desejada.

Observe que este tipo de botão possui um formato diferente dos botões comuns. Dessa forma, durante a apresentação, ao clicarmos sobre este botão que está no frame 4, seremos direcionados para o frame 1.

File Edit View Project Window Help

- New **Ctrl+M**
- Open **Ctrl+O**
- Close **Ctrl+F4**
- Save **Ctrl+S**
 - Save As
 - Save Compressed
- Export As HTML
- Export As PDF
- Export As PostScript
- Choose Language
- Preferences **F4**
- Recent Projects
- Exit **Alt+X**

Esta demonstração está finalizada e já pode ser fechada. Para visualizá-la novamente, clique sobre o botão abaixo para retornar ao início.



Properties for frame 4

Title:

Stay in this frame for sec.

Frame
 Preset Shape
 Button: (Previous Frame)
 Button: (Frame 1)
 Cursor

Position: x

Layering:

Properties:

←

Timeline with 6 frames. Frame 4 is selected.



Properties common for all frames

Background

Frame Titles

Position: x